



Speed Sports Committee
New Zealand Federation of Roller Sports Inc

SPEED SKATING RULES

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Overview

New Zealand Road and Banked Track Speed Skating Rules (Rules) are based on the World Skate Regulations, with adaptations to suit the New Zealand competitors, conditions, and environment.

At any time prior to the closing date for a competition the Speed Sports Committee (SSC) may change the race specifications to align them with changes to World Skate Regulations rules. Where such a change is made after the entry forms have been issued, Club Secretaries will be advised of the changes.

These Rules cover Flat Track, Banked Track, Road, and any other Inline Speed Skating event sanctioned by the NZFRS.

All changes shall be made in line with NZFRS Policy 1.17.

As per NZFRS bylaw 3.02, where a specific rule does not exist World Skate Rules Apply.

A summary of the World Skate rules is provided for a good understanding of the rules. Refer to the current World State rules for complete details.

Where a rule replaces a world skate rule this will be identified by the notation (replaces WS rule#).

Where a world skate rule is observed to be not in keeping with the intention noted above this will be noted in the relevant section. Eg 5.3.8

The Speed Sports Committee will settle matters, which are ambiguous or are not included in this Rulebook.

Definitions

Standard terms and references

ETE: Electronic Timing Equipment

Judge: As per World skate definitions, Judges may be referred to in NZ as Officials.

Marshalling area: also referred to as Call Area.

NZFRS: New Zealand Federation of Roller Sports.

NZFRS Event: Any race or competition that is run with an NZFRS issued sanction.

Protest: When a skater feels they have been aggrieved by the race result a skater may make a statement noting an objection and request a review of the result

Skater: Any athlete that is registered to Skate NZ for social or competitive racing.

SSC: Speed Sports Committee

Judges

1.1. Judges Uniform

1.1.1. Day Wear

Men: Black trousers or shorts, open neck plain white polo or shirt, black socks and black shoes

Women: Black skirt, trousers or shorts, plain white polo or blouse, black socks and black shoes

1.1.2. Flat Track – Evening Wear

Men: Black trousers, white shirt, black socks and black shoes

Women: Black skirt or trousers, plain white blouse, black socks and black shoes

1.1.3. No Scuffs or Jandals are permitted

1.1.4. For both Men and Women, the international Judges uniform is all white unless otherwise advised.

1.2. General Requirements

1.2.1. Shall be a current member of an affiliated club.

1.2.2. Shall be currently registered with the NZFRS

1.3. Referee

The referee rules below should be read alongside rule 31.2 Chief Judge (WS 149).

1.3.1. Shall hold a Referee's commission.

1.3.2. For all International and New Zealand Championship events a Referee may be appointed for individual sessions during the competition, and shall assume overall responsibilities for Refereeing matters during that time. All race judges shall come under the authority of that Referee.

1.3.3. Shall check that the Technical requirements, such as track or circuit surveying have been carried out.

1.3.4. May, after consultation with the event organiser / Championship Manager, cancel an event/race where competitors' safety is of concern.

1.3.5. Before conveying any disciplinary measures, the Referee shall consult with other track judges as to any infringements observed during the race, and ask for any disciplinary recommendation.

1.3.6. Shall be familiar with the use of ETE.

1.3.7. In the event of a Protest, the referee shall be required to report on the incident to the Protest Committee, who will determine the outcome of a Protest.

1.3.8. May appoint an Assistant Referee.

1.3.9. Shall have the power to issue any of the following in accordance with 13 Disciplinary Measures: Warnings, Reduction in Rank , Disqualification.

1.3.10. Shall check and sign off final placings and times.

1.3.11. Shall ensure the correct advancement of skaters from heats to semifinals and finals.

1.3.12. May signal a false start with a whistle.

1.4. Probationary Referee

May carry out any of the above listed duties of a Referee.

1.5. Starter

The rules below should be read alongside rule 31.3 Starter (WS 153).

- 1.5.1. Shall hold a number 3 commission.
- 1.5.2. May stand behind the skaters.
- 1.5.3. Shall indicate any skater breaking and issue warnings for break infringements.
- 1.5.4. Where a skater falls through interference, the race shall be restarted in accordance with 9.3
- 1.5.5. Shall be familiar with ETE.

1.6. Track Stewards

The rules below should be read alongside rule 31.4 Course Judges (WS 154).

- 1.6.1. Shall hold a number 3 commission.
- 1.6.2. Shall be positioned in such a manner as to watch for infringements on their corner and in the straights leading to and from that corner
- 1.6.3. Report any incidents to the Referee as soon as practical, this may be at the end of the race. (replaces WS 153.1.b)
- 1.6.4. Shall be responsible for the correct positioning of pylons before each race.
- 1.6.5. For Road events, extra Track Stewards may be used.

1.7. Lap Scorer

The rules below should be read alongside rule 31.5 Lap Scorer (WS 156).

- 1.7.1. Should for all N Z Championship events hold a number 3 commission. In the event of a No.3 not being available, a No. 2 may be substituted.
- 1.7.2. The waving of a chequered flag shall indicate the finish of the race.
- 1.7.3. An assistant lap scorer is required for National events. Should hold at least a No 2 Commission.

1.8. Place Judges

- 1.8.1. Shall hold at least a Number 1 commission.
- 1.8.2. The Chief Place Judge must hold at least a Number 2 commission.
- 1.8.3. The Chief Place Judge shall pass on results to the Referee.
- 1.8.4. In the event of a discrepancy, the Referee's decision shall be final.

1.9. Timekeepers

- 1.9.1. Shall hold at least a No.1 commission.
- 1.9.2. The Chief Timekeeper must hold at least a No. 2 commission.
- 1.9.3. Shall stop their watch as the first part of the skaters first grounded skate crosses the finish line.
- 1.9.4. For Flat Track Timekeepers will start their watches when the first part of the first skate crosses the Timing Line.
- 1.9.5. Shall not clear their watch until instructed to do so by the Chief Timekeeper.
- 1.9.6. When ETE is used the Chief Timekeeper shall operate the equipment.
- 1.9.7. The Chief Timekeeper must record all times as the watch/watches show.
- 1.9.8. Times recorded will be handed to the Referee for checking and then forwarded to the Race Secretary.

1.10. Race Secretary

- 1.10.1. Should hold at least a number 2 commission.
- 1.10.2. Shall record all race results.
- 1.10.3. May assist the Referee by working out placings for Points / Points Elimination races and working out advancement from heats/semi finals.
These shall be passed on to the Referee to be signed off. (WS 149.6)
- 1.10.4. Shall post all results, heats, qualifying times etc. on a notice board, with copies to the Announcer, Marshall, and Referee.
- 1.10.5. All calculations and results are to be on official documentation.
- 1.10.6. All race results/records to be retained for event organisers.

1.11. Race Marshal

- 1.11.1. Should hold at least a No 1 commission.
- 1.11.2. Shall notify the Referee of any skater that has not reported.
- 1.11.3. Where start positions have not been pre-drawn, shall draw lots to ascertain starting positions for that race.
- 1.11.4. Shall be allocated an area suitable to assemble skaters.

1.12. Commission Tests

Persons eligible to sit Speed Commission tests, from Number One (1) up must be sixteen (16) years of age and over who are registered NZFRS members.

1.12.1. Number 1 Test

Oral and practical test to be taken by a Referee at any N.Z.F.R.S. sanctioned event.

1.12.2. Number 2 Test

Sat on written application to the Speed Sport Committee. It is not necessary to have passed Number One.

1.12.3. Number 3 Test

Sat on written application to the Speed Sport Committee. May be sat after an officiating period of two (2) years after qualifying as a No 2.

1.12.4. Probationary Referee

Sat on written application to the Speed Sport Committee. May be sat after an officiating period of two (2) years (including two National Championships) after qualifying as a No 3 and will be sat at a National Championships.

1.12.5. Referee

Sat on written application to the Speed Sport Committee. May be sat after an officiating period of two (2) years (including two National Championships) as a Probationary Referee and will be sat at a National Championships. The candidate must pass a practical test and an oral test before full appointment will be granted.

1.12.6. International Referee

Must be sat at a World Championship and can only be sat after officiating as a full Referee for five (5) years. A written application must be made to the Speed Sport Committee.

1.12.7. Lapsed Commission

Judges who have not officiated in any competition for a period of three (3) years must apply to the Speed Sport Committee for reassessment if they wish to reactivate their commission.

Classification of Events

2. Events

2.1. 100m

- 2.1.1. 100m race must have electronic timing equipment for each individual skater.
- 2.1.2. Where conditions, as stipulated under the World Skate Regulations are available, a 100m race would be held. Where the conditions cannot be met, a 200m time-trial will be held.
- 2.1.3. Where less than 4 skaters are entered the result may be determined from the qualification times.
- 2.1.4. Quarter, Semi finals will be participated in by the best times based on the number of entrants

2.2. 500,500m+D (Road and Banked Track)

- 2.2.1. The number of heats required will be determined by the width of the track, ie the number of skaters shall be approximately the same as the metres of the track width.
- 2.2.2. The heats shall be made up according to the results of the Individual Time Trial and using the Serpentine system (see Appendix B).
- 2.2.3. If a skater did not compete in the time trial, they shall be placed as if occupying the last place of the serpentine.
- 2.2.4. Road 500m
 - 2.2.4.1. Two or three Semi Finals may be run depending on the number of skaters in the event and the width of the track. The skaters will be placed in the Semi Finals depending on their placings in the heats and using the Serpentine system.
- 2.2.5. Banked Track 500m+D:
 - 2.2.5.1. If there are 17 or more skaters, all skaters will skate in heats drawn.

2.3. 500 Metres (Flat Track)

- 2.3.1. From each heat the winners shall advance to the next round.
- 2.3.2. The next fastest skaters shall make up the required number for either a semi-final or final.
- 2.3.3. The number of skaters in the final shall be governed by the track width.

2.4. 800 Metres

- 2.4.1. Shall be raced as Heats, Semi Finals, and Finals with the winners and the next fastest skaters progressing to make up the required numbers.
- 2.4.2. Track width and the number of skaters will determine the need for Semi-Finals and Finals.

2.5. 1000 Metres

2.5.1. Flat Track

2.5.1.1. From each 1000m heat the winners shall advance to the next round.

2.5.1.2. The next fastest skaters shall make up the required number for either semi-finals or a final.

2.5.2. Banked Track or Road

2.5.2.1. The heats shall be made up according to the results of the Individual Time Trial and using the Serpentine system (see Appendix B: Serpentine System).

2.5.2.2. If a skater did not compete in the Time Trial, they shall be placed as if occupying the last place of the serpentine.

2.6. 1500 Meters

2.6.1. For Road and Banked Track:

2.6.1.1. Shall be raced as Heats, Semi Finals, and Finals with the winners and the next fastest skaters progressing to make up the required numbers.

2.6.1.2. Places on the line will be decided by ballot.

2.6.1.3. Track width and the number of skaters will determine the need for Semi Finals and Finals.

2.6.1.4. Primary grade will be a mass start and placement on the line will be determined by the club draw

2.6.2. For Flat Track:

2.6.2.1. If there are more than 6 skaters, the skaters are to be seeded on their 800m result and will therefore line up on the line in this order as a straight final.

2.7. One Lap (Road)

Where the road circuit is not suitable the 500m race shall be substituted. National records shall be recorded per circuit (as distances will vary)

2.7.1. Final A to be run by four skaters

2.8. 3000 & 5000 Metres

The entire number of skaters shall participate without qualifying heats, unless there is an excessive number of skaters or conditions compel the Race Referee to use their discretion in the interest of safety.

2.9. Elimination Races

2.9.1. Skated on either Road or Banked Track.

2.9.2. The entire number of skaters shall participate without qualifying heats, unless there is an excessive number of skaters or conditions compel the Race Referee to use their discretion in the interest of safety.

2.9.3. The Referee or Assistant Referee will advise the skaters on which laps the eliminations will take place. Wherever possible no elimination will take place on the first lap.

2.10. Relays

- 2.10.1. Pairs and mixed gender relays will be skated on Flat Track only.
- 2.10.2. On Banked Track and Road, only teams will constitute three (3) skaters however clubs are permitted to enter one (1) two skater team in each grade. (replaces WS 121.1.b)
- 2.10.3. For the New Zealand championships, club Teams / Pairs only will compete.
- 2.10.4. Senior relays may consist of skaters 15 years and over,
- 2.10.5. Youth relays may consist of skaters aged between 10 years and not yet 15 years old as at the 31st December in the year of competition.
- 2.10.6. Clubs may enter multiple teams and one pair.
- 2.10.7. For Flat Track there shall be a maximum of 6 teams on the floor per race.
- 2.10.8. All relays will start with a gun / whistle, and the bell will indicate the final lap.
- 2.10.9. One Judge may be assigned to each team to check laps skated and relay changes.
- 2.10.10. To constitute an event at least two teams must enter the event.
- 2.10.11. Each of the skaters must complete an equal number of laps on flat track
- 2.10.12. Flat track relay skaters crossing the official safety line are deemed to have taken the track (must therefore make a change)

2.11. Pairs Relays

- 2.11.1. A Club representative must submit the names of the skaters in each of their Club's pairs to the SSC immediately after the completion of Flat Track Time Trials. However, clubs may change the composition of their teams provided notice of this change is given to the SSC no less than 24 hours prior to the time the relay is scheduled to be skated.
- 2.11.2. Heats will be seeded according to the Flat Track Time Trial results of the faster skater of the pair.
- 2.11.3. Each of the skaters in the Pair must complete an equal number of laps.
- 2.11.4. The first and second placed Pair in each heat will advance to the next round.
- 2.11.5. Subsequent rounds (semi-finals and finals) will follow the same draw procedure as for 500m on road and banked track.
- 2.11.6. Whenever possible the Heats, Semi Finals, and Finals will be skated in the same session.

2.12. Marathon (21k and 42k)

- 2.12.1. Start line positions by club draw at managers meeting
- 2.12.2. Half marathon may be entered by Youth skaters
- 2.12.3. Maximum time for half marathon is one hour
- 2.12.4. Youth skaters participating in the half marathon may use wheels of up to, but not exceeding 100mm in diameter

2.13. Two Person Sprints

- 2.13.1. For each two person sprint, pairs are drawn, preferably not from the same club.
- 2.13.2. The winners move on to the next round until an overall winner is found.
- 2.13.3. The fastest non qualifier may move to the next round if needed to even up the field.
- 2.13.4. Minor placings are determined by times or by further elimination rounds.

The Race

3. Lapped Skaters

- 3.1. On Flat Track and Banked Track, skaters who are about to be lapped shall ensure that they hold their line on the track, to give the lead skaters a clear line to pass safely.

4. Start Order

- 4.1. 100m Sprint, 200m Dual Time Trial
All skaters will participate in a qualification event, start line order decided by ballot, each group of skaters will draw to determine lane/side.
- 4.2. Sprint races (up to 1000m)
Skaters are called one by one on the start line by the starts line ranking from Time Trial. The skater chooses a box vacant on the start lines, their choice is definitive.
- 4.3. Long races (longer than 1500m)
For New Zealand Championships places on the line will be decided in accordance with draw of clubs at team managers meeting

5. Heats

Heats may be required for specified distances

- 5.1. If 14 or fewer skaters compete, Heats and a Final shall be skated.
- 5.2. If 15 or more skaters compete, Heats, Semi Finals, and a Final shall be skated.
- 5.3. Heats shall be seeded and drawn, while trying to avoid several skaters from the same club in the same heat, the exceptions being the 500m and 1000m for Road and Banked Track.

6. Time Trial

- 6.1. Skated on Flat Track, Road, and Banked Track. These trials will be skated individually according to the order decided by ballot.

7. 200m Dual Time Trial

- 7.1. During the first round only Eight (8) best times are qualified for the final round, in case of insufficient numbers of skaters 4 best times may be qualified. (replaces WS 112.4,112.5)

8. 200 & 400 Metres

- 8.1.1. Skated on Flat Track only, shall be raced as Heats, Semi Finals, and Finals
- 8.1.2. The winners and the next fastest skaters progressing to make up the required numbers.
- 8.1.3. Track width and the number of skaters will determine the need for Semi Finals and Finals.

9. Race Start

- 9.1. For Flat Track only: All races shall start from the “start” line, at the beginning of the straight. Timing will start when the first part of the first skate crosses the timing line. See track plan in Appendix A.
- 9.2. All races shall begin from a standing start.
- 9.3. Should a skater fall through interference from another skater, in the first straight on Flat Track, or in the first 100 metres on Road or Banked Track. The field shall be recalled and a fresh start given.

9.4. Time Trial Start

- 9.4.1. If ETE is used the beam shall be between 300mm and 100mm above the skating surface. (replaces WS 72.1)

10. Race Finish

- 10.1. At the end of a distance race only, once first, second and third have crossed the line the race may be stopped with the remaining skaters being placed in their correct finishing order.
- 10.2. When ETE is being used, the hand shall not be used to break the beam at the finish.

11. Race Faults

Referring to WS rule summary 28.8 for details If infringements are of such a nature, the Race Referee may:

- 11.1. The Referee may Stop the race and restart without the offending skater.
- 11.2. The Referee may remove the offending skater while the race is still in progress.

The below pylon faults apply to Flat Track only.

Skaters shall not contact or dislodge the Track Pylons; these are corner markers. When a skater hits or dislodges a pylon, either when starting, during, or completing a passing manoeuvre, or when a skater can be seen to be trying to gain an advantage, that skater may be penalised by Warning or Disqualification

- 11.3. The regulation size of a track marker shall be 150mm diameter and of 50mm height and clearly visible.
- 11.4. When an individual skater clips or dislodges a pylon when it could have been reasonably avoided they shall be penalised as follows:
- In a Time Trial or Medal Test shall be disqualified
 - In a race:
 - o 1st Infringement Warning
 - o 2nd Infringement Warning
 - o 3rd Infringement Disqualification
- 11.5. For the next distance to be skated, each skater starts with a clean slate.
- Example:
- 800m Heat 1st Warning
 - 800m Final 2nd Warning
 - 800m Final Disqualified
- 11.6. When a skater grounds a skate inside any of the corner pylons when it could have been reasonably avoided the skater shall be penalised by Disqualification.
- 11.7. In relay events disqualification of an individual skater shall result in disqualification of the team (WS 121.d).

12. Behaviour Faults

The following behaviours may result in disciplinary measures under Rule 13 Disciplinary Measures for a federated member:

- 12.1. Violations of the principals and ethics of the sport and fair play, including but not restricted to, gestures, derogatory remarks, swearing, threatening intimidation, alcohol, and drug use.
- 12.2. Abuse towards judges, skaters, spectators and the public, both in and out of races, within a NZFRS event, including the racetrack, facilities, surroundings, social functions and with reference to online activity and social media around the event.

13. Disciplinary Measures

This section should be read in conjunction with Rule 30.

13.1. Reduction in Rank (RR)

- 13.1.1. Pylon Faults (as set out in Rule 11.3 - 11.7).

13.2. Disqualification (DQ-TF)

- 13.2.1. Dislodging a pylon in a Time Trial (see Rule 11.4).

13.3. Suspension

If the Race Referee determines that a skater's actions or behaviours is a serious breach of the NZFRS Code of Conduct, then Race Referee may direct the matter is considered by the NZFRS [Board/Disciplinary Committee] in accordance with the process set out in NZFRS By-law 9.01.

13.4. Any other disciplinary measure

The outcome of a disciplinary committee may utilise other disciplinary measure(s) that are considered appropriate in the circumstances.

13.5. Appeals

Appeals of any disciplinary measures imposed under these Rules shall be governed by the process set out in NZFRS By Law 8.03. (replaces WS 189)

New Zealand Championships

14. Skater

14.1. Conduct

This section should be read in parallel to the NZFRS bylaw 9.01

- 14.1.1. A skater who voluntarily withdraws from a race (other than a race categorised as “optional”) before the race has started will be withdrawn from the rest of the competition unless the skater has notified the race secretary prior to the commencement of that session of his/her intentions. Skaters who become ill or who are injured during a skating session and who notify the race secretary of this may be allowed to continue skating in the remainder of the competition.
- 14.1.1. If a skater is withdrawn from an event at the team managers meeting, or thereafter, that skater cannot re-enter the event.
- 14.1.2. All skaters, judges and team management must conduct themselves in a fair, positive and a manner befitting our sport, both on the racecourse and within NZFRS event areas.
- 14.1.3. Skaters must be present at the Marshalling Area when their grade or are called by the speaker of the competition. If a skater does not answer the starting judge after being called for twice, at one-minute interval from each other, they are marked as Do Not Start (DNS). This skater is not ranked. (modification of WS Rule 125.1)

14.2. Numbers

- 14.2.1. Numbers are supplied on application on payment of a fee set annually by the Speed Sport Committee
- 14.2.2. Numbers must be worn as per 25.14 Numbers (WS 86)

14.3. Skating Uniform

- 14.3.1. At NZFRS Regional, Area, and National events all skaters are required to wear the approved racing colours of the club they represent. (Colours and styles are to be approved by the SSC)
- 14.3.2. Uniforms must conform to the following regulations, be clean and modest and worn correctly while on the skating surface.
 - Shorts: Any recognised style of sporting short is acceptable.
 - Tights: The same colour as the club shorts may be worn.
 - Shirts: Any recognised style of racing shirt with long or short sleeves shall be worn. (No singlet type tops shall be worn).
 - Skinsuit: A one-piece racing suit is permitted.
- 14.3.3. Skaters must wear their correct uniform (helmet excepted) when they are called up to the dais for presentations.

14.4. Safety Equipment

- 14.4.1. Protective gloves are compulsory for Road and Banked Track events.
- 14.4.2. Protective helmets are compulsory for all skaters at all events and must comply with rule 25.12 Helmet (WS 84).
- 14.4.3. All skating attire is to remain on and correctly worn while on the skating surface. Skaters who present themselves to the Referee contrary to the above may be given a warning (in accordance with rule 30.1)or disqualified (in accordance with rule 30.3).

15. Competition Grades

The competition year for all speed events shall be graded according to their age as at the 31st of December the following year registration. The NZ skating year is 1 July 2026 – 30 June 2027 it is the skaters age as at 31 December 2027.

- 15.1. Skaters required to move by age to a new grade shall do so as of 1 July 2026.
- 15.2. Any skater in the last year of their correct grade may apply to skate in the next higher grade. This application shall be in writing, through their club, to the Speed Sport Committee.
- 15.3. Any skater voluntarily moving between grades, i.e. to a more advanced grade, will not normally be permitted to return to a less advanced grade.
- 15.4. Individual races

Grade	Age
Primary	Not yet 10
Juvenile (Youth)	Not yet 13
Cadet (Youth)	Not yet 15
Junior	Not yet 19 (WS 22.1)
Senior	19 and over (WS 22.1)
Masters	30 years and over
Veteran	50 years and over

- 15.5. Relays / Marathons

Grade	Individual Grades
Youth	Juvenile Cadet
Senior	Junior Senior Masters Veteran

16. Skater Qualification

All eligible skaters wishing to compete at any New Zealand Championships, Road, Banked Track or Flat track, need to achieve a qualifying standard on any surface at any permitted event.

- 16.1. Qualification Times

Grade	200m TT	300m TT
Primary	46 sec	58 sec
Juvenile	42 sec	55 sec
Cadet Boys	37 sec	50 sec
Cadet Girls	39 sec	52 sec
Junior Men	31 sec	43 sec
Junior Ladies	32 sec	45 sec
Senior Men	23 sec	35 sec
Senior Ladies	26 sec	39 sec
Masters Men	38 sec	50 sec
Masters Ladies	40 sec	53 sec
Veteran	40 sec	53 sec

- 16.2. A Judge holding a number 3 or higher can sign off qualification times at a permitted event.
- 16.3. Skaters need to achieve the qualifying standard only once for each grade.
- 16.4. While Areas are no longer a requirement for qualification to Flat Track Nationals, NZRFS and SSC strongly encourage all clubs/areas to hold an interclub competition to strengthen the quality of skating throughout New Zealand.
- 16.5. Skaters that have not competed for 24 months from their last NZFRS or World Skate sanctioned event need to requalify at the discretion of the Speed Sports Committee

17. Equipment Requirements

These requirements apply for Championships and Sanctioned Events

- 17.1. Skating surfaces shall be measured and marked accurately to dimensions provided according to these Rules. Markings shall be clearly shown on the surface.
- 17.2. No Flat Track circuit less than 100m shall be used for Area and New Zealand Championships unless there is no other surface available.
- 17.3. Corner pylons (4) of an approved design shall be provided and positioned as per the track plan (refer to Appendix A).
- 17.4. Floor Marking shall indicate Position of pylons
- 17.5. A scoreboard indicating the number of laps to be still covered and if possible, a separate backup scoreboard or handheld counter (WS 73.2).
The scoreboard (lap counter) should be positioned a few metres after the finish line, on the inside of the track. The exception shall be for relays on the Flat Track, where it should be positioned at the end of the Start/Finish straight, on the outside of the track.
- 17.6. Timing Equipment. Either a minimum of 3 Stop Watches or ETE, calibrated in 100th of seconds (WS 75.1), shall be provided.
- 17.7. An electronic type starting gun with speaker.
- 17.8. A whistle.
- 17.9. A bell and Chequered flag. It is placed inside the inner edge near the lap counter (WS 73.3).
- 17.10. A bottle and marbles for drawing lane positions.
- 17.11. Protest forms.
- 17.12. Current set of these Rules.
- 17.13. Table and chair for the Race Secretary.
- 17.14. Start line with lane positions
- 17.15. Finish line
- 17.16. Penalty break line.
- 17.17. Video Camera for the filming of the finish (Optional for Sanctioned Events)

18. Minimum Judges

For Time Trials, if stopwatches are used, place judges may act as Timekeepers

18.1. New Zealand Championships

- 1 Referee
- 1 Assistant Referee (may double as one of 4 Track Stewards)
- 1 Starter (may double as one of 4 Track Stewards)
- 1 Lap Scorer
- 1 Assistant Lap Scorer
- 4 Track Stewards
- 1 Chief Place judge
- 2 Place Judges
- 1 Chief Time Keeper
- 2 Time Keepers (extras may be required for heats, semi-finals and back up)
- 1 Marshall
- 1 Race Secretary
- 1 Video camera operator
- 1 Announcer

18.2. Area Championships

- 1 Referee
- 1 Starter (may double as one of 2 Track Stewards)
- 1 Lap Scorer
- 2 Track Stewards
- 1 Race Secretary
- 1 Chief Place Judge
- 2 Place Judges
- 1 Time Keeper (extras may be required for heats and semi-finals)

19. Medical

- 4.1. If there is a concern about a skater's health, the Championship Manager may request a medical certificate approving racing, before a skater races/continues to race at a competition.
- 4.2. Skaters who have plaster cast(or similar), must produce a medical certificate if required by the Championship Manager, approving racing.
- 4.3. Any plaster cast (or similar) must be covered by a soft covering which is securely fastened. (This replaces WS rule 87.3)
- 4.4. If a skater does not start or is withdrawn from a race for medical reasons a medical certificate must be provided to resume a competition.

20. Event Management

- 20.1. Changes to the programme must be notified to the Championship Manager, ie. deleting, combining, adding, or altering events
- 20.2. Decisions on the programme changes will be noted by the race secretary and the Referee will be the final arbiter on matters of skater safety, where track and surface conditions dictate.
- 20.3. The Championship Manager will liaise with Team Managers to notify changes. Where skaters are potentially impacted there must be consensus of all impacted teams.
- 20.4. The Championship Manager shall appoint 5 persons at the start of a competition from which a Protest Committee will be formed.

21. Reporting

21.1. Flat Track

All skaters at the completion of a race are required to report to the Referee before leaving the floor.

21.2. Road and Banked Track

When there is an infringement, the referee will request all skaters to report to him/her immediately after the completion of the race.

22. Protests (replaces WS 187)

Protests shall be lodged within 15 minutes of the end of the race, or when the order of the race result is changed by the referee and conveyed to the skaters. Protests are to be submitted on an official protest form and given to the Race Secretary along with the appropriate Protest fee, by the team manager. The Race Secretary will notify the Referee and the Championship Manager.

- 22.1. The Protest Fee shall be notified on the notice board for the competition.
- 22.2. Unless notified otherwise prior to or at the commencement of the competition the current version of these NZFRS Rules and NZFRS By-Laws shall be used for the running of the races and any protests.
- 22.3. Electronic evidence can be submitted with the Protest as long as the protestor has indicated that they have such evidence on the official protest form and it clearly shows the incident.
- 22.4. All official video evidence available will always be submitted automatically. The Protest Committee has the right to reject any electronic evidence that does not clearly show a balanced view of the incident.

22.5. Steps to a Protest

- Within 15 minutes of the end of the race, or when the order of the race result is changed by the referee and conveyed to the skaters, a written protest on the official form, along with the appropriate Protest Fee, must be lodged with the Race Secretary, by the team manager.
- As soon as possible after receiving a Protest, the Race Secretary will notify the Referee and the Championship Manager. Posting of race results on the notice board and prize giving will be delayed until the Protest has been considered by the Protest Committee.
- The Championship Manager shall appoint 3 of the 5 (rule 10.1) nominated persons to form the Protest Committee. In roller sports, skaters and judges are often known to each other.

Care shall be taken to ensure the panel is as independent as possible and conflicts of interest are minimised

- The Championship Manager shall appoint the Protest Committee Chairperson.
- The Chairperson of the Protest Committee shall complete the formal protest result sheet (Report), and hand this to the Championship Manager.
- The Championship Manager shall then advise the result of the Protest to the Referee, the affected parties and team managers.
- The Championship Manager will give the report to the Race Secretary who will provide copies of the report to the affected parties and file the Report electronically. If the Protest is upheld, the Protest Fee will be refunded to the protestor, otherwise the Protest Fee is retained by the event organisers.

The role of the Protest Committee is to promptly and fairly consider the Protest in accordance with the principles of natural justice. The role of the Protest Committee will be to notify and interview all parties that the Protest Committee considers are materially affected by the Protest, view any electronic evidence accepted under 22.3, 22.4 and reach a decision. The Protest Committee may take such steps as it considers appropriate to address the incident.

22.6. Appeals

Appeals of a Report of a Protest Committee shall be governed by the process set out in NZFRS By Law 8.03.

23. Race Schedule

23.1. Flat Track

Masters/Veteran skaters may select EITHER their grade 3000m event OR the Senior 3000m event. They may not skate in both events.

Primary	200mTT	200m	400m	800m
Juvenile	300mTT	400m	800m	1500m
Cadet	300mTT	800m	1500m	3000m
Junior	300mTT	800m	1500m	3000m
Senior	300mTT	800m	1500m	3000m
Masters / Veteran	300mTT	500m	1000m	3000m
Open - Ladies 13+ years				5000m
Open – Men 13+ years				10000m

Team Relays

Girls	Youth	3 skaters	1500m
Boys	Youth	3 skaters	1500m
Ladies	Senior	3 skaters	3000m
Men	Senior	3 skaters	3000m

Mixed Team Relays

Youth	2 male-2 female skaters	1600m
Senior	2 male-2 female skaters	3200m

Mixed Pairs Relays

Youth	1 male- 1 female skaters	1200m
Senior	1 male- 1 female skaters	1200m

23.2. Banked Track

Masters skaters may select EITHER their grade 5km points event OR the Senior 5km points event. They may not skate in both events

Primary	200m Dual TT	500m+D	1000m	1500m
Juvenile	200m Dual TT	500m+D	1000m	3000m
Cadet	200m Dual TT	500m+D	1000m	5km points
Junior	200m Dual TT	500m+D	1000m	5km points
Senior	200m Dual TT	500m+D	1000m	5km points
Masters / Veteran	200m Dual TT	500m+D	1000m	5km points
Open – Ladies 13+ years				10km Elimination
Open - Men 13+ years				10km Elimination

Relays

Girls	Youth	3 skaters or 1x2 skaters	3000m
Boys	Youth	3 skaters or 1x2 skaters	3000m
Ladies	Senior	3 skaters or 1x2 skaters	3000m
Men	Senior	3 skaters or 1x2 skaters	3000m

23.3. Road

100m sprint will only be run if venue allows otherwise the event will be a 200m Time trial.

Masters skaters may select **EITHER** their grade 5km points event **OR** the Senior 10km points event.

They may not skate in both events.

Primary	100m sprint or 200m TT	1 lap or 500m	1000m	1500m
Juvenile	100m sprint or 200m TT	1 lap or 500m	1000m	3000m
Cadet	100m sprint or 200m TT	1 lap or 500m	1000m	5km points
Junior	100m sprint or 200m TT	1 lap or 500m	1000m	10km points
Senior	100m sprint or 200m TT	1 lap or 500m	1000m	10km points
Masters	100m sprint or 200m TT	1 lap or 500m	1000m	5km points
Open - Ladies 13+ years				15km elimination
Open - Men 13+ years				15km elimination

Relays

Girls	Youth	3 skaters or 1x2 skaters	3000m
Boys	Youth	3 skaters or 1x2 skaters	3000m
Ladies	Senior	3 skaters or 1x2 skaters	5000m
Men	Senior	3 skaters or 1x2 skaters	5000m

23.4. Marathon

Grade	Race
Ladies 15 years and over	Marathon 42.195 km
Men 15 years and over	Marathon 42.195 km
Youth Girls	Half Marathon 21.098 km
Youth Boys	Half Marathon 21.098 km

Records

24. Requirements for setting Records

Manual and automatic timekeeping procedures may be used. A manual timekeeping procedure should be put in place for all the competitions. If automatic timekeeping is preferred, manual timekeeping procedures can be used in case of failures of the automatic timekeeping system.

24.1. Manual timekeeping

The following rules should be read alongside the WS rules.

- 24.1.1. For a record, or fastest time to stand, 3 watches must record the winner's time. These must be checked by the Referee or Assistant Referee before the watches are returned to zero.
- 24.1.2. Stop watches used shall register to 100ths of seconds (WS 75.1).
- 24.1.3. Electronic devices that have alternative functions as primary use will not be accepted as stop watches for records E.g. Mobile phone, watch.
- 24.1.4. When all watches differ, the middle time shall be the official time. (replaces WS 75.2g)
- 24.1.5. Where heats times are required for advancement to the next round, a watch shall time each skater.

24.2. Electronic Timing Equipment (WS 76)

- 24.2.1. For a record, or fastest time to stand, the time recorded must be verified.
- 24.2.2. The record time must be verified by a Referee.
- 24.2.3. ETE used shall register to 100ths or 1000ths of seconds.
- 24.2.4. If ETE fails there shall be no time recorded for that event.

24.3. Judges

All Judges used shall be registered with the NZFRS and hold the relevant Speed Commission.

24.4. Track

For a record, or fastest time to stand, a Survey Certificate, prepared by a Registered Surveyor must be produced showing the locality, indicating the course length, starting point, finishing line, and the exact number of laps determining the distance.

24.5. Record Times

Record times are recorded in 2 different categories, National and New Zealand.

24.5.1. National Records

These being age group records set in New Zealand at Flat Track, Banked Track or Road Championships. Where there is more than one grade in an age group, only the fastest recorded time over each distance shall be recognised. Separate records are recognised for each type of Championship. In an open grade event the fastest time will be recognized as the event record.

24.5.2. New Zealand Records

These being the fastest times set for individual distances by a New Zealand federated skater, at any New Zealand permitted event, World skate sanctioned event, or international event. International events that are not world skate sanctioned may require evidence to confirm race distance and that the event has been run in compliance with either World Skate or NZ rules.

Summary of World Skate Rules

25. Skater

25.1. Event Conduct

- 25.2. Skaters are to reach the finish line along the shortest imaginary line (WS 165)
- 25.3. In no case shall the passing of other skaters cause difficulty to other skaters (WS 164)
- 25.4. In no case can skaters push other skaters or cut in front of them. It is also forbidden to let oneself be taken in tow, to push, obstruct, or help any other skater (WS 163,164)
- 25.5. Skaters who are being passed/lapped shall not obstruct the pass or help another skater. (WS 165.i)
- 25.6. Skaters can repair a damaged skate, being careful not to obstruct the race or any other skater or judge. They can receive tools or replacement skate parts but must carry out the repair themselves (replaces WS 166.4 related to equipment)
- 25.7. In the case of a fall, skaters who are still able to continue the race must stand up without any assistance from a third party. Otherwise they may be disqualified and excluded from that event (WS166.2)
- 25.8. All skaters must take part in races fairly and enthusiastically. Those showing a clear negative attitude may be disqualified and excluded from the event (WS 176)
- 25.9. Skaters who withdraw during the race should report to the Referee (WS 143.2)
- 25.10. Team Fault, when one skater makes a fault in order to let their team-mate win:
 - 25.10.1. The skater who commits the fault is disqualified. and may be excluded by the Race Referee from the event.
 - 25.10.2. The skater who benefits from the fault must be reduced in rank.
- 25.11. For events over 20km, the skater is allowed to take the start with small plastic bottle of water or hydration adapted equipment (World Skate Rule: 166.4).

25.12. Helmet (WS 84)

- 25.12.1. Helmets are not to be modified in any way which affects the safety of the helmet.
- 25.12.2. Helmets are to remain on and correctly fastened at all times while on the skating surface. Skaters who remove or unfasten their helmet are disqualified by technical fault (DQ-TF) (WS 84.5)

25.13. Skates (WS 85)

- 25.13.1. Skates having a maximum of five (5) wheels, fastened inline or skates with two pairs of wheels fastened parallel to each other are permitted. The skate must not exceed fifty (50) centimetres in length. Skates must be firmly attached to the shoes and axles are not to protrude from the wheels. Brakes are forbidden. (WS 85.1)
- 25.13.2. For Marathon events only, Junior, Senior and Master skaters may use wheels of up to, but not exceeding 125mm in diameter. (WS 85.3)
- 25.13.3. Wheel sizes per grade for non marathon events (WS 85.4,85.2):

Age	Wheel restriction
Not yet 13 years	Up to 90mm
Not yet 15 years	Up to 100mm
15 years +	Up to 110mm

25.14. Numbers (WS 86)

Skaters are identified by means of 3 clearly displayed numbers, 1 applied to each hip and 1 on the lower back. A fourth number may be worn on the helmet.

25.15. Other Equipment (WS 87)

- 25.15.1. Heart rate monitor and corresponding watches are allowed (WS 87.1)
- 25.15.2. Radios and Electronic entertainment devices are not to be worn during warm-up, training, and racing activities (WS 87.2)
- 25.15.3. For safety reasons some watches and jewellery may need to be removed before races. Some types of glasses shall have ties. (WS 87.4)

25.16. Transponders (WS 77)

When supplied, transponders must be worn. Transponders are to be placed on the skate or worn on the ankle. Where two transponders are used these are placed/worn on each skate/ankle.

26. Classification of Events

26.1. Individual Time Trial (WS 110)

Races against time may take place either on Flat Track, Banked Track, or Road. Skaters cover a set distance, while their times are taken by timekeepers or time apparatus.

26.2. Sprint Races (WS 113)

Distances up to 1000m may take place on Flat Track, Banked Track, or Road. Skaters may progress through heats, semi-finals till a final is reached.

26.2.1. 100m (WS 114)

- 26.2.1.1. up to four (4) lanes of two point sixty (2.60) meters are drawn with white lines of five (5) cm. The race's condition must be identical in every lane and for these reasons only two (2) lines can be drawn on 8m wide road (WS 130.1).
- 26.2.1.2. Skaters must skate in their lane. Skaters who touch a white line are judged as out of their lane (DQ-TF) and they will be disqualified (WS 130.2).
Skaters advance to the next round based on the best times.

26.2.2. 500m+D, 1 lap sprint (WS 115)

- 26.2.2.1. In each round at least the first 2 skaters shall advance from each heat (WS 115.e).
- 26.2.2.2. The skaters will be placed in the Semi Finals depending on their placings in the heats and using the Serpentine system.
- 26.2.2.3. Preliminary races may have up to a maximum of 6 skaters.
- 26.2.2.4. The Final will be skated by the first 2 skaters from each Semi Final (or heat if no Semi Finals were required)
- 26.2.2.5. Banked Track 500m+D:
 - 26.2.2.5.1. There will be four in the final (WS 115.f).
 - 26.2.2.5.2. In Heats each skater will be timed, and the best 16 times will go through to the Quarter Finals which are drawn using serpentine system from the heat times.

26.2.3. 1000 Metres (WS 116)

- 26.2.3.1. The number of heats required will be predetermined, taking into account the width of the track, i.e. the number of skaters shall be approximately 1 per half metre for the track width, for each line across the track.
- 26.2.3.2. The best qualifying times will advance to the semi finals.
- 26.2.3.3. The winner of each of each Semi Final , plus the next fastest skaters will make up the required number for the final.
- 26.2.3.4. The skaters will be placed in the Semi Finals depending on their time in qualifying and their placings in the Semi Finals using the Serpentine system.
- 26.2.3.5. A total of up to 8 skaters may be in the Final.

26.3. Long Distance race (WS 117)

Distances greater than 1000m May take place on Flat Track, Banked Track, or Road. The entire number of competitors shall participate without qualifying heats, unless conditions compel the Race Referee to use discretion in the interest of safety.

26.4. Elimination (WS 118)

May take place on Banked Track or Road. Elimination of skaters will take place on predetermined laps during the race, to leave 3 skaters to complete the last lap.

- 26.4.1. The bell will be rung one lap before each elimination, as the lead skater crosses the finish line. (WS 118.2)
- 26.4.2. The last skater to cross the line at the end of the elimination lap, as determined by the last part of the last skate to cross the finish line, will be eliminated whether the skate is in contact with the ground or not. (WS 118.3)
- 26.4.3. When a skater leaves the race, for any reason, this retirement will count as a reduction of numbers and there shall be no corresponding elimination. (WS 118.4)
- 26.4.4. Road: Eliminations should be planned in such a way that after the last elimination there shall be 5 skaters left in the race to determine the final placings
- 26.4.5. Banked Track: Eliminations should be planned in such a way that after the last elimination there shall be at least 3 but no more than 5 skaters left in the race to determine the final placings (replaces WS 198.1).
- 26.4.6. If in the opinion of the Referee a skater commits a foul on any elimination sprint, the Referee may change the order of placing and eliminate that skater in place of the last skater to cross the finish line (WS 118.5).

26.5. Points (WS 119)

May take place on Banked Track or Road. This competition sees the awarding of points on predetermined laps through the race, and on the last lap, placings being awarded to the skaters that complete the race and have the highest tally of points.

- 26.5.1. The entire number of skaters shall participate without qualifying heats, unless there is an excessive number of skaters or conditions compel the Race Referee to use their discretion in the interest of safety.
- 26.5.2. There will not be points sprints during the first one thousand (1000) meters of the race (WS 119.1)
- 26.5.3. For banked track

- 26.5.4. Sprint points will be awarded at a fixed point(s) of the course. For all but the last sprint the first skater will be awarded 2 points and the second skater will be awarded 1 point, in the last sprint the first 3 skaters will be awarded 3-2-1 points (WS 202.c, 199.1).
- 26.5.5. One lap before the first sprint, as the lead skater crosses the finish line, and before the last lap, the bell will sound (WS 119.2).
- 26.5.6. A skater who does not finish the race will lose any points gained during the race. (WS 119.5)
- 26.5.7. If in the opinion of the Referee a skater commits a foul on any point sprint, the Referee may change the order of placing and the allocation of points (WS 119.3).
- 26.5.8. In the case of a tie for points, the skater first crossing the Finish line is awarded the higher placing (WS 119.6).
- 26.5.9. The winner will be the skater who has completed the whole race and accumulated the greatest number of points.

26.6. Points - Elimination (WS 120)

May take place on Banked Track or Road. Points will be assigned and eliminations will take place on alternate laps. The last elimination will be three laps to go. 10 skaters will remain competing.

- 26.6.1. The last elimination will be when there are three laps to go (WS 199.1).
- 26.6.2. A minimum of 10 skaters will remain for the last lap (WS 199.1).
- 26.6.3. The entire number of skaters shall participate without qualifying heats, unless there are excessive numbers of skaters or conditions compel the Race Referee to use his discretion in the interest of safety.
- 26.6.4. One lap before each points sprint, as the lead skater crosses the finish line, the bell will sound for points (WS 120.1). Alternate laps are Elimination, and no bell shall ring.
- 26.6.5. On elimination laps the last skater/s are eliminated and on alternate laps points (2, 1) are assigned to the first two skaters
- 26.6.6. At the completion of the last lap 3, 2, 1 points will be assigned to the first three skaters.
- 26.6.7. A skater who is eliminated will lose all points obtained during the race (WS 120.2).
- 26.6.8. The winner will be the skater who has completed the whole race and who has accumulated the greatest number of points.
- 26.6.9. In the case of a tie for points, the skater first crossing the Finish line is awarded the higher placing.
- 26.6.10. If in the opinion of the Referee a skater commits a foul on any point or elimination sprint, the Referee may change the order of placing and the allocation of points, or eliminate that skater in place of the last skater to cross the finish line.

26.7. Relays (WS 121)

- 26.7.1. Pairs or Teams of 3 or 4 skaters (event dependant) contest to be the first team to complete the race distance.
- 26.7.2. Changes are to be a clear and visible push. No touch, pull through or whip-changes are permitted (WS 121.2.a)
- 26.7.3. During changes, skaters must ensure that they do not impede other skaters.
- 26.7.4. Changes must take place between the two markers placed normally on the finish straight. Once both skaters have entered the change zone the change must be completed. i.e. The change zone is on the track between the two markers. (WS 121.3)
- 26.7.5. During the race, the skaters are not allowed to leave the track, they can enter in the middle of the track. (WS 121.3.i)
- 26.7.6. During the last lap, skaters entering the relay zone before their relay-runner teammate crosses the finish line will be disqualified (WS 121.3.j)

26.8. Endurance race (WS 122)

Such races may take place both on the track and on the road. For these races, a time limit is fixed and skaters are ranked according to the order they achieved at the expiration of the time allowed, taking into account the course already covered.

26.9. Stage Competitions (WS 124)

This is an event where a number of races are held at different venues. Each race is called a stage. These events contain a combination of distances and are skated with points awarded for placings in each race. The winner of the event will be the skater who has accumulated the most points over a set number of stages.

26.10. Marathon (42k)

- 26.10.1. Maximum time for Marathon is two hours

27. Classification of Skating Surfaces

A racecourse may be either “Flat Track”, “Banked Track”, or “Road Course”

27.1. Flat Track (WS 89)

- 27.1.1. Shall be defined as a racecourse within an indoor or outdoor facility and shall comprise 2 equal length straights and 2 corners of the same size.
- 27.1.2. The skating shall be outside 4 pylons, located on floor markings, and within the remaining skating surface.
- 27.1.3. The track shall be a maximum length of 100 metres as per layout in Appendix A.

27.2. Banked Track (WS 88-97)

- 27.2.1. Shall be defined as a racecourse within an indoor or outdoor facility and shall comprise 2 equal length straights and 2 corners of the same size. Curves must also be elevated in the same way along the outer edge of the track. (WS 88.1)
- 27.2.2. The total length of track cannot be less than 165 metres or longer than 200 metres. Minimum track width, where possible, to be 6 metres. (WS 90.1)
- 27.2.3. Track Profiles
 - 27.2.3.1. Linear
Banking is to be gradual and uniform rising from the inside to the outside of the course. Straights may have banking in order to allow the introduction of bend banking. However, straights are to be level longitudinally, to a maximum of 33% of their total length.
 - 27.2.3.2. Parabolic
Refer WS Rules for Definitions (WS 92).
- 27.2.4. The start line must not be on a bend unless it is impossible to do otherwise. (WS 70.1)
- 27.2.5. The finish line will be at least 8 metres before the beginning of the bend and be marked with a white line, 50 millimetres wide. (WS 71.2)
- 27.2.6. External fencing bordering the tracks must be protected through suitable materials in order to avoid dangers due to its presence. (WS 96)
- 27.2.7. The measurement of the track shall be in accordance with the World Skate Regulations rules.

27.3. Road Course (WS 102-107)

Defined as either open (skaters do not have to complete several laps to cover the distance of the race) or closed (skaters have to complete one or more laps to cover the distance of the race) courses.

- 27.3.1. In ‘open road’ competitions, start and finish lines do not coincide.
- 27.3.2. A ‘closed circuit’ racecourse is a road course consisting of an asymmetrically closed circuit which competitors are to cover one or more times according to the distance of the event. (WS 103.1)
- 27.3.3. A ‘closed circuit’ road racecourse, for events other than a marathon, wherever possible should not be shorter than 300 metres or longer than 1000 metres. (replaces WS 103.2)
- 27.3.4. The road course, wherever possible, should not be less than 5 metres wide at any point on the course. For temporary circuits, derived from city routes, the SSC can also approve tracks with different dimensions. (replaces WS 102.1)

- 27.3.5. The start line must not be placed on a bend except where it is impossible to do otherwise. (WS 70.1)
- 27.3.6. The finish line shall be placed at not less than 60 metres after the bend leading to the finish line and shall be marked as a white line 50 millimetres wide. (WS 71.4)
- 27.3.7. The measurement of the road circuits shall be measured in accordance with the World Skate Regulations rules.
- 27.3.8. WS Rule 104.4 does not apply to sanctioned events. (a refreshment stand must be provided)
- 27.4. For 'Flat Track', 'Banked Track', and 'Road closed circuit' competitions, competitors are placed so that their "left" hands are located facing the inside edge of the track or road. The direction of the race shall be counterclockwise
- 27.5. Suitability of Racecourse / Circuit

Any decision regarding the suitability of a racecourse is up to the Race Referee before and after the start of the competition itself. When the ground or weather conditions hinder the normal performance of a competition or the continuation of the same, the Race Referee can interrupt the competition for a given period or cancel it. The competition shall start or continue once the ground condition is suitable for safe skating. When the competition, which was interrupted, starts again only the skaters who were competing at the moment of interruption shall participate again. Skaters who withdrew or were disqualified continue to be excluded.

28. The Race

28.1. Race Start

- 28.1.1. The Referee or Assistant Referee shall line up the skaters across the line ensuring that all skates are behind the starting line. For mass starts the rows of competitors shall be approximately 500mm apart. (WS 127.2)
- 28.1.2. Sprint races (excluding 1000m) shall start (WS 129):
 - Called to the start line by saying "On Your Marks". The skaters have five (5) seconds to take their position in the starting box.
 - Skaters will be standing up
 - The first skate must be in the box, not touching any lateral line
 - The second skate can be in or out of the start box, not touching any lateral line
 - When all the skaters are immobile, the starter will call "Ready", and then the whistle/gun will start the race.
 - Each skater gets one opportunity to indicate they are not set, by raising their arm, for each sprint start. Resets, (from a false start), does not constitute a new sprint start. (WS 127.4.i)
- 28.1.3. Distance races (from 1000m) shall start (WS 131):
 - All distances from 1000m, will be started on the start line.
 - Once all skaters are on the start line, the starter will call "Attention"
 - the gun/whistle will start the race.
- 28.1.4. A false start (FS) shall be signalled by one or two firings of the gun or by two whistle blasts. Skaters must resume their positions and the start is repeated. (WS 129.1.e)
- 28.1.5. When using Electronic Timing Equipment (ETE), both skates must be in contact with the ground and not moving. The first movement of either skate must be in the direction of the race. (WS 128.1, 128.2)
- 28.1.6. The beam for the start shall be 100 mm and the finish 300 mm above the skating surface. (WS 72.1)

28.1.7. The beam will be lined up on the front edge of the start line (WS 70.3)

28.2. Time Trial starts (WS 128)

- 28.2.1. Both skates or parts of these must touch the ground and must not be moving. The oscillation of the skaters' body is allowed. (WS 128.3)
- 28.2.2. A second line must be drawn behind the starting line to be 700mm inclusive of the (50mm) lines. The skater must have at least one skate within the two lines. (WS 128.1)
- 28.2.3. The first movement of the skate must be in the direction of the race.
- 28.2.4. The starter authorises the skater to go. The skater has 15 seconds to start the trial. If they do not go in that time, a false start(FS) is declared. Neither the attention order nor the gun is required. (WS128.4)
- 28.2.5. If manual timing is being used, the stopwatches shall be started as the first part of the first skate crosses the start line.

28.3. False Start (WS 160)

- 28.3.1. When a skater leaves the starting line or is caused to by another skater, before the sounding of the starting signal, the skater causing the break, even if not breaking themselves, may be penalised.
- 28.3.2. The Starting judge or Race Referee signals the false start to the skater by showing a yellow card.
- 28.3.3. They Judge shows a red card to signal the disqualification(DQ-TF) after a second false start.
- 28.3.4. Penalties carry over within the distance, the next distance to be skated, each skater starts with a clean slate.

28.4. Race Finish

- 28.4.1. The winner shall be the skater whose first grounded skate crosses the line (WS 139.2). Subsequent skaters placings will be determined in the same manner.
- 28.4.2. If a skaters first skate is not grounded then their placing will be determined by their second skate as it crosses the line(WS 139.2).
- 28.4.3. The beam will be lined up on the rear edge of the finish line (WS 71.3)
- 28.4.4. The beam at the finish line shall be between 100mm and 300mm above the skating surface. (WS 72.1)

28.5. Lapped Skaters

- 28.5.1. Skaters who are lapping or being lapped must on no account impede or assist any other skater. (WS 165.i)
- 28.5.2. A skater about to be lapped may, at the Referee's discretion, be withdrawn from a race and will be ranked according to their withdrawal (WS 141.1)
- 28.5.3. Any points accumulated in a Points race will be lost (WS 119.5).

28.6. Individual Time Trial

- 28.6.1. Each competitor shall skate un-paced and their time recorded, the fastest skater shall be declared the winner with other skaters ranked according to their times. (WS 110)
- 28.6.2. Where 2 skaters have the same time, they shall re-skate the distance to decide the winner. This re-skate shall apply to the Gold medal placing only (WS 145).

28.7. 200m Dual Time Trial (WS 112)

- 28.7.1. Skaters compete two by two (2). The start and finish lines are on the middle of the straightaway. The starting procedure is identical as for Sprint races (WS 112.1)
- 28.7.2. In the final round, the pairings will be made according to the times obtained in the qualification round: (8th/7th), (6th/5th), (4th/3rd), (2nd/1st)
- 28.7.3. The winner is the skater with the best time across the finalists (WS 112.6)

28.8. Race Faults

The following race faults during a race may result in disciplinary measures under Rule 13 for a skater. Refer to WS rules 162-164 for further descriptions.

- 28.8.1. Deliberately holding or obstructing another skater so as to alter the race result.
- 28.8.2. Deliberately pushing or slinging another skater so as to alter the race result.
- 28.8.3. Tripping, jostling, pulling, or striking another skater.
- 28.8.4. Making of unsporting gestures or making derogatory remarks or swearing at another skater, judge, coach, manager or spectator (WS 176).
- 28.8.5. Intentionally touching, with their roller skates, the ground outside the line delineating the course. The judges will determine when this race fault is committed during a massive fall of skaters or to avoid a fall (WS 160.1).

29. Manual timekeeping procedure (WS 75)

- 29.1.1. Digital electronic watches shall be used. All watches used must have the capacity to measure and display times with an accuracy level of at least one hundred of seconds (WS 75.1)
- 29.1.2. For Road and Banked Track Time Keepers shall not watch the start and will start their watches on the report of the gun or whistle. (WS 75.2c)
- 29.1.1. When 2 or more watches show identical times, that time shall be the official time. (WS 75.2.f)
- 29.1.1. When a watch malfunctions, the slower time of the other 2 shall be the official time. (WS 75.2.h)

30. Disciplinary Measures

The following disciplinary measures may be applied by the Race Referee during a competition, to a skater. In relay events disciplinary measures applied to an individual skater shall be deemed to apply to the rest of the relay team.

- Warning (W1, W2 for one or two warnings)
- Reduction in rank (RR)
- Disqualification from a single race (DQ-SF, DQ-TF, DQ-DF)
- Disqualification from a competition
- Suspension of membership
- Any other appropriate measure

In considering the appropriate disciplinary measure to be imposed, the following factors may be taken into consideration, together with any other relevant factors:

- Whether the action or omission resulted in an unfair advantage to the offender or a skater;
- Whether the action or omission resulted in a material disadvantage to any other person or body involved;

- Whether the action or omission affected the dignity or integrity of any person involved in the sport;
- Whether the action or omission involved fraud, violence or abuse or any criminal acts; and/or
- Whether the action or omission was deemed to be deliberate

30.1. Warnings (WS 169)

Warnings may be given to a skater for (WS 169):

- Voluntarily leaving the track.
- Incorrect dress (see Rule 14.3).
- False start (see Rule 28.3)
- Impeding the progress of another skater, ie. blocking or double tracking.
- Running the race other than on its merits.
- Tripping, pushing, or interfering with another skater.
- Race Faults (as set out in Rule 11,28.8).

30.2. Reduction in Rank (RR, WS 170)

- 30.2.1. If, during the progress of a race, particularly in the latter stages, a skater is responsible for the hindering of another skater, the skater responsible for hindering may be reduced in rank according to the discretion of the Race Referee, even if the fouled skater does not cross the finish line.
- 30.2.2. If, during the progress of the race, particularly in the latter stages, a skater receives assistance in the form of a push or slingshot from another skater, the skater receiving the assistance may be reduced in rank.
- 30.2.3. Behaviour Faults (as set out in Rule 0).

30.3. Disqualification (DQ-TF, WS 171)

A skater may be disqualified from one or more races for the following:

- 30.3.1. Accumulation of warnings.
- 30.3.2. Serious infringements.
- 30.3.3. Any skater who assists a fellow skater by pushing or slinging, and by this action attempts to alter the race result.
- 30.3.4. Skating outside the line delineating the lane or course.
- 30.3.5. False Starts (see Rule 28.3)
- 30.3.6. Receiving unauthorised help or assistance from a third party during a race
- 30.3.7. Removal or unfastening of Helmet

30.4. Suspension (WS 172)

When a skater is disqualified for disciplinary fault (DQ-DF), the Skater is suspended for the following race (except for Team races) in which the skater is registered.

31. Judgess

31.1. Code of Behaviour (WS 206)

Refer to WS 205 for the full Ethics and Conduct.

- 31.1.1. Be consistent, objective and courteous in calling all infractions.
- 31.1.2. Promote fair play and appropriate sporting behaviour.
- 31.1.3. Use common sense to ensure that the overcalling of violations does not lose the "Spirit of the Game" of Speed Skating as a sport.
- 31.1.4. Refrain at all times from discussion of incidents with other than the race judges, supporting the Referees decision at all times.
- 31.1.5. Encourage co-operation between judges, skaters, administrators, spectators, coaches, and all other branches of the sport of Roller Skating.

31.2. Chief Judge (WS 149)

Also referred to in NZ rules as a Referee

- 31.2.1. Shall inform the judges of their duties (WS 149.2).
- 31.2.2. Shall ensure the event is run according to these Rules. (WS 149.1)
- 31.2.3. Shall warn any competitor who is skating or behaving in a manner that may hinder the smooth running of an event. (WS 149.10)
- 31.2.4. May disqualify and withdraw any skater during the course of a race if that skater has committed a serious offence or continues to offend after warnings. (WS 149.11,12)
- 31.2.5. May withdraw a lapped skater in accordance with Rule 28.5.

31.3. Starter (WS 153)

- 31.3.1. Check that all the skates of all skaters are behind the start line (WS 153.1)
- 31.3.2. After checking with the Referee or Asst. Referee, the starter will issue starting orders and then the gun is fired, or whistle is sounded. (WS 153.2)
- 31.3.3. Shall signal a false start by a second gunshot or whistle blast. (WS 153.3)
- 31.3.4. For Time Trials when using ETE shall look for skate infringements. At least 1 skate must be placed between the 2 start lines, and all wheels on the ground. The first movement of this skate must be in the direction of the race.

31.4. Course Judges (WS 154)

- 31.4.1. Supervise the progress of the event for the portion of which they are responsible (WS 154.1.a)
- 31.4.2. Immediately inform the Chief Judge about any irregularities which took place during the race and to report the skaters who commit faults (WS 154.1b)

31.5. Lap Scorer (WS 156)

- 31.5.1. At the start of the race, the total number of laps shall be displayed.
- 31.5.2. Laps remaining shall decrease as the lead skater(s) cross the finish line. (WS156a-d)
- 31.5.3. provide that the last lap to be covered is signalled by means of a bell (WS 156.e)
- 31.5.4. Shall ring the bell to indicate the last lap, point sprint lap, and elimination lap. (WS 156.e)

31.6. Placement Judges (WS 155)

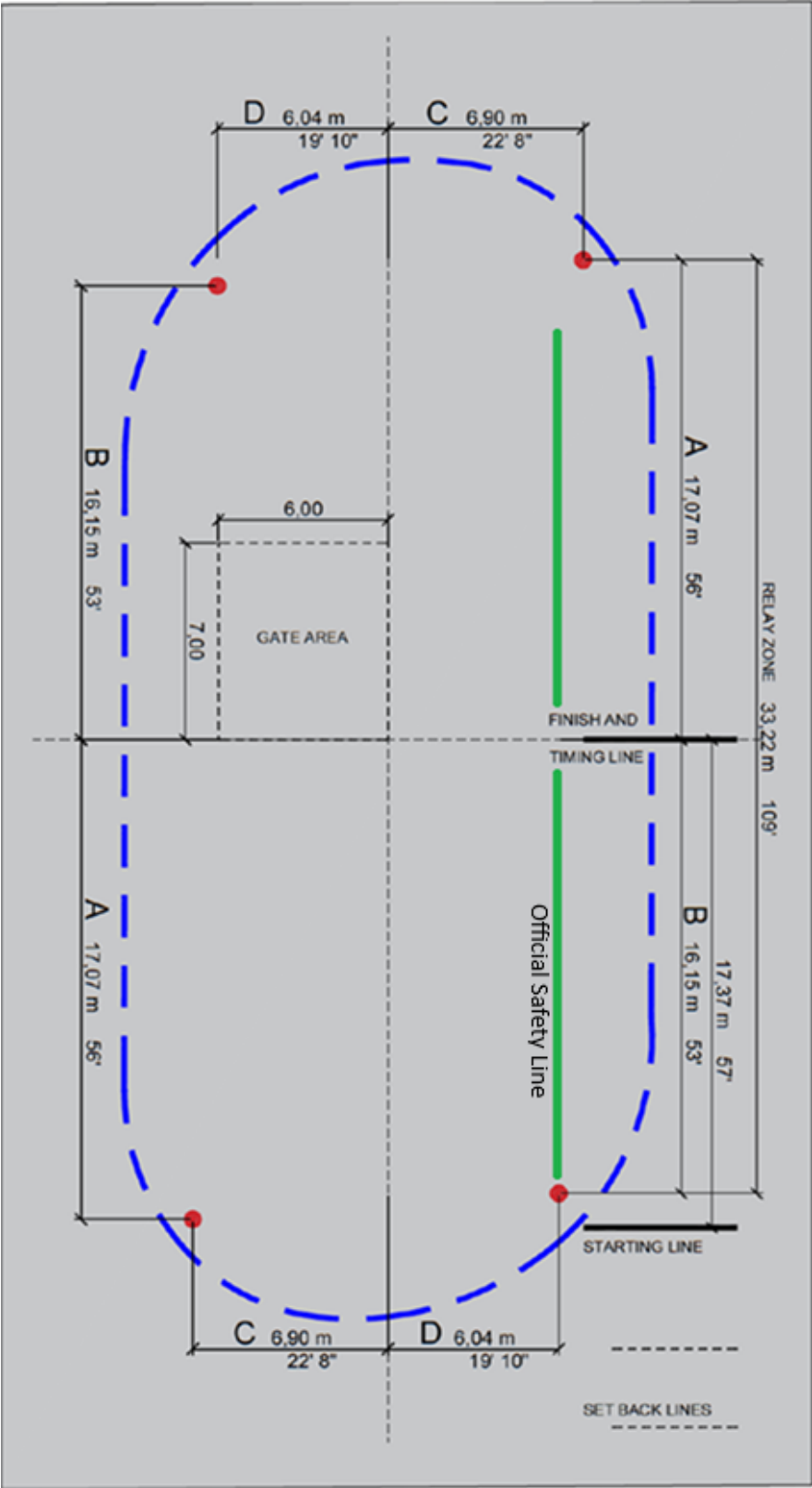
- 31.6.1. For all races other than Time Trials, there shall be a minimum of 3 Place Judges, one of whom shall be appointed as Chief Place Judge. (WS 155.3)
- 31.6.2. The Chief Place Judge shall assign each Place Judge a specific place to determine and shall record all placings. (WS 155.3)
- 31.6.3. After determining their assigned placing, Place Judges should also endeavour to place all remaining skaters in the race. (WS 155.1)
- 31.6.4. when electronic photo finish or video is used, the electronic photo finish or video results are final (WS 155.4)

31.7. Call Area Judges (WS 152)

- 31.7.1. Shall check that all skaters are wearing the correct skating attire and that legible numbers are correctly attached, and that hazardous watches and jewellery are removed. (WS 152.4)

Appendices

Appendix A: Flat Track Plan



Appendix B: Serpentine System Examples

https://en.wikipedia.org/wiki/Serpentine_system

Examples of the Serpentine System for 500m & 1000m events

500m

The heats will be made up according to the results of individual Sprint or Time Trial and the Serpentine system. The following is an example run with 5 heats

Heat 1	Heat 2	Heat 3	Heat 4	Heat 5
1	2	3	4	5
10	9	8	7	6
11	12	13	14	15
20	19	18	17	16
21	22	23	24	25
30	29	28	27	26

The numbers correspond to the classification of Sprint or T/T individual results.

In this case of 30 competitors, 5 heats of 6 skaters will be skated.

The first heat, for example will be skated by skaters who placed at 1-10-11-20-21-30

If a skater did not take part in the sprint or T/T then that skater will occupy the place that corresponds to the end of the serpentine. (In this example No. 31)

A certain number of skaters will advance to the Semi Final / Final based exclusively on the order in which they finished the qualifying heat.

Further to our example, a possible decision would be to classify the first 3 skaters of each heat, for a total of 15 skaters to advance to the next round.

15 skaters are then sub-divided into 3 semi final heats. To do this the winners of each elimination heat are divided among the first, second, third, semi final. The same procedure follows for those that finished second, third, and so on

1 = 1st heat	1 = 2nd heat	1 = 3rd heat
2 = 1st heat	1 = 5th heat	1 = 4th heat
2 = 2nd heat	2 = 3rd heat	2 = 4th heat
3 = 2nd heat	3 = 1st heat	2 = 5th heat
3 = 3rd heat	3 = 4th heat	3 = 5th heat

Another possible decision would be to advance the first 2 skaters of each heat. Semi finals would then have 5 skaters in each, as follows:

1 = 1st heat	1 = 2nd heat
1 = 4th heat	1 = 3rd heat
1 = 5th heat	2 = 1st heat
2 = 3rd heat	2 = 2nd heat
2 = 4th heat	2 = 5th heat

Note:

The winner of the 1st heat will compete in the 1st semi final, the winner of the 2nd heat will compete in the 2nd semi final and so on, according to the serpentine system. The final will be skated by the first 2 skaters of each of the semi finals, for a total of 6 skaters, or in the second case, with the first 3 skaters of each semi final.

Note:

If the track dictates that only 4 skaters shall skate the final, then the allocation of heats and semi finals shall follow the serpentine system, with eliminations to conclude with 4 skaters for the final.

Note:

For the 500m and 1000m races, skaters may choose their position on the starting line, according to their ranking in the Sprint or T/T and the number of skaters.

1000m

The heats will be made up according to the results of the individual T/T and the serpentine system. The following is an example run with 4 heats.

Heat 1	Heat 2	Heat 3	Heat 4
1	2	3	4
8	7	6	5
9	10	11	12
16	15	14	13
17	18	19	20
24	23	22	21
25	26	27	28
32	31	30	29
33	34	35	36
40	39	38	37

In the 1st heat, skaters who obtained places 1-8-9-16-17-24-25-32-33-40 will participate. If a skater did not take part in the T/T they will occupy the place that corresponds at the end of the serpentine. (In this case No. 41)

The winner of each heat will advance to the semi final / final, plus the required number of skaters, according to the times registered.

Further with the example, we would progress to 2 semi finals, with the 4 winners and the next 12 fastest skaters to make 8 skaters in each.

The semi finals would be arranged according to the winners, and the times registered in the heats.

The winners of each of the heats would be placed according to the serpentine system. The first is the one who registered the best time, and so on. Those who advanced by times (12) are then organised, according to their registered times, and the serpentine system.

1 = Fastest heat	1 = 2nd fastest heat
1 = 4th fastest heat	1 = 3rd fastest heat
Time	Time
Time	Time
Time	Time
Time	Time
Time	Time
Time	Time

The final would be skated by the winner of each heat and the best 6 losers' times, for a total of up to 8 skaters.

Note:

If the track dictates the number of skaters that shall take part in the final then the final shall be the winners of each of the heats / semi finals and the next fastest loser, to make up the required number and worked out by the serpentine system.

For the 500m and 1000m races, skaters may choose their position on the starting line according to their ranking in the Individual T/T and the number of skaters.