



***Oceania Confederation of  
Roller Sports***

# **OCEANIA ARTISTIC ROLLER SPORTS CHAMPIONSHIP**

## **HEADS OF AGREEMENT**

**- 2016 -**

**Changes highlighted in red  
Draft 5**

# OCEANIA ARTISTIC ROLLER SPORTS CHAMPIONSHIP

## HEADS OF AGREEMENT 2016 CHAMPIONSHIP

### BETWEEN

### SKATE AUSTRALIA INCORPORATED AND NEW ZEALAND FEDERATION OF ROLLER SPORTS INCORPORATED

#### A) GENERAL ADMINISTRATIVE ITEMS

1. This agreement relates to Artistic Roller Sports competition organised annually under the auspices of the Oceania Confederation of Roller Sports. The New Zealand Federation of Roller Sports Inc. will be the organiser in the even years, and Skate Australia Inc will be the organiser in the odd years.

2. The name of the competition will be the:

"OCEANIA ARTISTIC ROLLER SPORTS CHAMPIONSHIPS"

3. The Oceania Artistic Committee reserves the right to combine the competition for male and female athletes in the same grade if there are less than three (3) nominations for either gender. The results for the male and female event will be calculated separately.

If the men and ladies events are combined for free skating and Senior and Junior solo dance, the following procedure will apply the order of skating draw for the long program/free dance

When there are five (5) or less skaters in an event (including a mix of ladies and men) the draw is done as one group.

When there are 6 or more skaters the men will be removed from the short program / compulsory dance placing's then the ladies divided into the groups according to placement.

The men are then re entered into the groups according to their short program placements / compulsory dance placements.

The order of skating is then drawn.

If the numbers in any group are more than five (5), the skating order shall be drawn in two (2) groups according to placement e.g. (1 - 3) and (4 -7).

4. The following events are offered;

|       |                             |  |
|-------|-----------------------------|--|
| Cadet | Ladies Figures              | Athletes 12 years but not 15 years on              |
|       | Men's Figures               | 1 <sup>st</sup> January in the year of competition |
|       | Ladies Free Skating Singles |  |
|       | Men's Free Skating Singles  |  |
|       | Solo Dance                  |  |
|       | Dance Pairs                 |  |

|                        |  |   |
|------------------------|--|---|
| Youth                  | Ladies Figures<br>Men's Figures<br>Ladies Free Skating Singles<br>Men's Free Skating Singles<br>Solo Dance<br>Dance Pairs  | Athletes 12 years but not 17 years on 1 <sup>st</sup> January in the year of competition  |
| Junior                 | Ladies Figures<br>Men's Figures<br>Ladies Free Skating Singles<br>Men's Free Skating Singles<br>Men's Solo Dance<br>Ladies Solo Dance<br>Dance Pairs<br>Free Skating Pairs | Athletes 12 years but not 19 years on 1 <sup>st</sup> January in the year of competition  |
| Senior                 | Ladies Figures<br>Men's Figures<br>Ladies Free Skating Singles<br>Men's Free Skating Singles<br>Men's Solo Dance<br>Ladies Solo Dance<br>Dance Pairs<br>Free Skating Pairs | Athletes aged at least 12 years on the 1 <sup>st</sup> January in the year of competition.  |
| Masters                | Ladies Figures<br>Men's Figures<br>Solo Dance<br>Dance Pairs   | Athletes who are at least 30 years on 1 <sup>st</sup> January in the year of competition  |
| Advanced Masters       | Ladies Figures<br>Men's Figures<br>Solo Dance<br>Dance Pairs   | Athletes who are at least 30 years on 1 <sup>st</sup> January in the year of competition  |
| Inline                 | Ladies Free Skating Singles<br>Men's Free Skating Singles  | Athletes aged at least 12 years on the 1 <sup>st</sup> January in the year of competition.<br><br>Athletes may compete in this grade and any other grade on the traditional skate for which they are eligible by age and under the rules of the competition |
| Precision Team Skating | Teams of 12 to 24 skaters to compete. 4 reserves are allowed in addition   | Athletes aged at least 12 years on the 1 <sup>st</sup> January in the year of competition.  |
| Mini Precision Teams   | Teams of 6-8 skaters to compete. 2 reserves are allowed in addition  | Athletes aged at least 12 years on the 1 <sup>st</sup> January in the year of competition.  |
| Small Show Groups      | Teams of 6 – 12 skaters to compete. 2 reserves are allowed in addition   | Athletes aged at least 12 years on the 1 <sup>st</sup> January in the year of competition.  |
| Quartet                | Teams of four (4) skaters  | Athletes aged at least 12 on the 1st January  |

5. The Cadet and Youth skaters must never have competed in the same discipline at a Junior or Senior World Artistic Championships.
6. Cadet and Youth skaters may not skate in any other grade in the same discipline at the Oceania Championship in the same competitive year. (Inline Free Skating, Precision Team Skating and Show Team skating are considered separate disciplines)
7. Junior skaters must never have placed in the first ten (10) in a Senior World Championship in the discipline in which they wish to compete.
8. Masters skaters may not skate in any other grade in the same discipline at the Oceania Championship in the same competitive year
9. Masters skaters who are under the age of 50 years, and who have competed in the same discipline at a senior world championship, must nominate in the advanced masters grade.. Dispensation to compete in masters grade may be given, on application to Oceania artistic committee, for reasons which compromise ability to perform at advanced masters level
10. Athletes may compete in Junior and Senior Grades in the same discipline at the Oceania Championship in the same competitive year.
11. Athletes may compete in Inline Free Skating and Precision Team Skating, and Show Group skating and any other grade for which they qualify by age and by the rules of the competition
12. All athletes must be citizens of the country and members of the Federation they are representing and must provide original and / or certified copies of documents proving citizenship. Documents must be available at the preparatory meeting one day prior to the commencement of the championship.
13. Each Federation shall use its own method to select the team it enters for the competition. The team selected by the Australian Federation will be the official Australian Artistic Team and the team selected by the New Zealand Federation will be the official New Zealand Artistic Team for the relevant grade.
14. The next host should declare the date and the venue of the next competition within two (2) months following the end of the last competition. The competition shall be organised on International rules but minor changes agreed to by both Federations and included in the application for sanction may be made.
15. The organising Federation reserves the right to combine the Oceania Artistic Roller Sports Championship with the National Championship or other competition, subject to the agreement of the other Federation.
16. All countries affiliated to the F.I.R.S. will be invited to participate by the organising Federation.
17. The responsibility for obtaining any necessary sanction from the International committee (CIPA) and forwarding of reports shall rest with the host federation.
18. A minimum of two (2) International Judges should be supplied by the visiting Federation and three (3) International Judges, the Chief Referee and two Calculators by the host Federation. However in the event that the International officials are not available, Senior National Judges and Calculators from the host Federation should be provided.
19. The host federation will supply appropriate awards (medals and/or trophies).

20. A list of competitors and their dates of birth shall be supplied to the organiser at least sixty (60) days before the first day of the competition, together with the names of the international officials and team management who will be attending. Substitutions may be made in individual events with the written approval of the executive officer or Artistic Chairman of the respective Federation, with the payment of the required fees, up to two (2) hours before the commencement of each event.
21. All correspondence is to be between the respective registered official offices of the two Federations with copies of correspondence forwarded to the national artistic committees of both countries and to the secretary of the Oceania Confederation.
22. All travel and accommodation expenses of the competitors and officials shall be the responsibility of the respective participating Federations. All competitors and authorised officials shall be supplied with a free season pass to the competition.
23. A nomination fee, determined by the host Federation, shall be paid for each nominated competitor and for each substitute athlete.
24. The nomination fee will include \$5, in the currency of the host country, per athlete nominated in the competition to be paid to the Oceania Federation for development and promotion
25. The host Federation shall retain any profit derived from the competition. The host Federation shall meet any loss derived from the competition.
26. Each Federation will appoint a team manager who will be responsible for the team and its behaviour.
27. Authorised team officials, for the supply of a free season pass, will constitute of no more than seven (7) in total including team managers, assistant team managers, team coaches and medical personnel which may include a doctor, physiotherapist and / or sports trainer.
28. Consideration, at the discretion of the organizing committee, may be given for refund to any athlete who withdraws for valid reason provided the request is made before the end of the current competition.

## B) ARTISTIC SKATING SPECIFICATIONS

|     |  |
|-----|--|
| 1.  | The venue should have a good quality skating surface with dimensions of at least 20m x 40m.  |
| 2.  | Australia, New Zealand and other invited nations may each nominate a maximum of five (5) skaters/teams in masters and advanced masters grades and seven (7) skaters/teams in all other disciplines and grades. Two (2) reserves per event may also be nominated.   |
| 3.  | Awards shall be presented to the athletes from the Australian and New Zealand Federations placing 1st, 2nd and 3rd in each event.  |
| 4.  | A separate presentation will be made to athletes placing 1st, 2nd and 3rd in any event contested by athletes from Federations that are not members of the Oceania Confederation  |
| 5.  | Figures will be drawn from the attached Schedule for the relevant grade (Appendix A).  |
| 6.  | The draw for order of skating for all events will be held at the same time as the draw for the group and starting foot for the figure events.  |
| 7.  | Figure skaters in Cadet Grade shall skate one group of three (3) figures.  |
| 8.  | Figure skaters in Youth Grade shall skate one group of four (4) figures  |
| 9.  | Figure skaters in Junior Grade shall skate one group of four (4) figures   |
| 10. | Figure skaters in Senior Grade shall skate one group of four (4) figures.  |
| 11. | Figure skaters in Masters Grade shall skate one group of three (3) figures.  |
| 12. | Figure skaters in Advanced Masters Grade shall skate one group of three (3) figures  |
| 13. | The group and starting foot of the figures to be skated for all grades shall be drawn in the presence of the team managers of the participating countries on the evening prior to the first official day of practice. If no practice is organised the draw shall take place two (2) days before the first event of the competition.  |
| 14. | Where there are less than 8 skaters in a figure event containing a loop figure there will be a general 2 min warm up, followed by a two (2) minute warm up for the first four (4) skaters, immediately before and after skating of the loop.   |
| 15. | Free skating Ladies and Men in Cadet, Youth, Junior, Senior and Inline shall skate a short compulsory program and a long program in accordance with requirements for the grade as per Appendix A.  |
| 16. | Solo dance skaters in Masters and Advanced Masters grades shall skate two compulsory dances and a creative solo dance as listed in Appendix A. <b>Cadet and Youth grades shall skate two (2) compulsory dances and a solo free dance as listed in Appendix A. Junior and Senior grades shall skate one (1) compulsory dance, one (1) style dance and a solo free dance as listed in Appendix A</b> |
| 17. | Dance Pairs in Cadet shall skate two (2) compulsory dances and an Original Dance as listed in Appendix A.  |

|     |  |
|-----|--|
| 18. | Dance Pairs in Youth shall skate two (2) compulsory dances and a free dance as listed in Appendix A  |
| 19. | Dance Pairs in Masters and Advanced Masters will skate three (3) compulsory dances as listed in Appendix A.  |
| 20. | Dance Pairs in Junior and Senior Grades will skate one (1) compulsory dance, a style dance and a free dance in accordance with requirements listed in appendix A   |
| 21. | The four (4) year rotation for dance and solo dance grades and for footwork in free skating is listed at the end of appendix A   |
| 22. | Precision team skaters will skate one routine of 4 minutes and 30 seconds +/- 10 seconds duration. Compulsory requirements are in accordance with appendix A. Mini precision team skaters shall skate a routine of up to 3 minutes +/- 10 seconds duration. There are no compulsory requirements for mini-precision routines.  |
| 23. | Small Show Groups will skate one routine of between 4 minutes and 5 minutes +/- 10 seconds durations. There are no compulsory requirements for small show groups. Limitations are in accordance with appendix A.   |
| 24  | Quartet groups will skate one routine of 3 minutes +/- 10 seconds. Regulations are in accordance with FIRS Artistic Technical Committee (FATC) rule book 2016 - SS 11.00   |
| 25  | By the mutual agreement of Roller Sports Australia Incorporated and The New Zealand Federation of Roller Sports Incorporated, the requirements for all grades in the Oceania Championship may be varied to accommodate any changes made by CIPA to World Artistic Championship requirements in the same competitive year.  |
| 26. | An award shall be presented to the winning Federation overall (Australia and New Zealand only) as follows;<br>The Sandy Allchurch Trophy (Junior), the Graeme Sheppard Trophy (Senior), the Wilkins Trophy for Cadet Development, the Dot Johnson Memorial Trophy for Youth, the Valerie Leftwich Perpetual Trophy for the Masters and the Oceania Precision Overall Points Trophy.  |
| 27. | The method of calculation of points for the overall trophy for The Sandy Allchurch Trophy (Junior), the Graeme Sheppard Trophy (Senior), the Wilkins Trophy for Cadet Development, the Dot Johnson Memorial Trophy for Youth and the Valerie Leftwich Perpetual Trophy for the Masters Championship shall be:<br><br>1st place 8 points, 2nd place 4 points, 3rd place 2 points.<br><br>The Precision team skating competition and the show group competition are not included in the overall points total for these trophies. |
| 28. | Method of calculation of points for the "Oceania Precision Overall Points Trophy" will include all Precision events contested at the Oceania Confederation Championships will be:<br><br>1st place - 8 points, 2nd place - 4 points, 3rd place - 2 points.   |
| 29. | The Oceania Show Group and quartet competition are not included in the points calculation for the "Oceania Precision Overall Points Trophy".   |
| 30. | The "Jim Taylor Trophy" for Cadet Freedance will be presented to the skater from either Australia or New Zealand who places first in the Cadet Freedance portion of the Cadet Solo Dance event at the Oceania Championships each year. In the event of a tie the trophy shall be awarded jointly.  |

**C) SIGNATORIES**

**SKATE AUSTRALIA INCORPORATED**

CHAIRMAN AAC

Mrs Pamela Young

Signature: \_\_\_\_\_

Date: \_\_\_\_\_

PRESIDENT

Dr Patricia Wallace

Signature: \_\_\_\_\_

Date: \_\_\_\_\_

**NEW ZEALAND FEDERATION OF ROLLER SKATING INCORPORATED**

CHAIRMAN NZFRSAC

Mrs Margaret Grant

Signature: \_\_\_\_\_

Date: \_\_\_\_\_

PRESIDENT

Mr Roger Boulcott

Signature: \_\_\_\_\_

Date: \_\_\_\_\_



## APPENDIX "A"

### OCEANIA SCHEDULE – COMPETITIVE REQUIREMENTS

#### FIGURES

##### CADET

###### Group 1

|   |        |                                |            |
|---|--------|--------------------------------|------------|
| 1 | 12 a-b | BACKWARD OUTSIDE DOUBLE THREES | 3 CIRCUITS |
| 2 | 22 a-b | FORWARD OUTSIDE COUNTERS       | 3 CIRCUITS |
| 3 | 30 a-b | FORWARD OUTSIDE CHANGE LOOPS   | 3 CIRCUITS |

###### Group 2

|   |        |                                      |            |
|---|--------|--------------------------------------|------------|
| 1 | 19 a-b | FORWARD INSIDE BRACKETS              | 3 CIRCUITS |
| 2 | 28 a-b | FORWARD OUTSIDE CHANGE DOUBLE THREES | 3 CIRCUITS |
| 3 | 30 a-b | FORWARD OUTSIDE CHANGE LOOPS         | 3 CIRCUITS |

##### MASTERS

###### Group 1

|   |       |                                    |            |
|---|-------|------------------------------------|------------|
| 1 | 1     | RIGHT FORWARD OUTSIDE CIRCLE EIGHT | 3 CIRCUITS |
| 2 | 2 a-b | FORWARD INSIDE CHANGE EIGHT        | 3 CIRCUITS |
| 3 | 5 a-b | FORWARD OUTSIDE SERPENTINE         | 3 CIRCUITS |

###### Group 2

|   |       |                                   |            |
|---|-------|-----------------------------------|------------|
| 1 | 1 a-b | FORWARD OUTSIDE CHANGE EIGHT      | 3 CIRCUITS |
| 2 | 2     | RIGHT FORWARD INSIDE CIRCLE EIGHT | 3 CIRCUITS |
| 3 | 5 a-b | FORWARD OUTSIDE SERPENTINE        | 3 CIRCUITS |

##### ADVANCED MASTERS

###### Group 1

|   |       |   |            |
|---|-------|---|------------|
| 1 | 3 a-b | BACKWARD OUTSIDE CIRCLE EIGHT           | 3 CIRCUITS |
| 2 | 5 a-b | FORWARD OUTSIDE SERPENTINE              | 3 CIRCUITS |
| 3 | 7 a-b | FORWARD OUTSIDE – FORWARD OUTSIDE THREE | 3 CIRCUITS |

###### Group 2

|   |       |  |            |
|---|-------|--|------------|
| 1 | 5 a-b | FORWARD OUTSIDE SERPENTINE             | 3 CIRCUITS |
| 2 | 7 a-b | FORWARD OUTSIDE- FORWARD OUTSIDE THREE | 3 CIRCUITS |
| 3 | 9 a-b | FORWARD INSIDE THREE                   | 3 CIRCUITS |

## **YOUTH**

### Group 1

|   |        |   |            |
|---|--------|---|------------|
| 1 | 20 a-b | FORWARD OUTSIDE ROCKERS                 | 3 CIRCUITS |
| 2 | 33 a-b | FORWARD INSIDE CHANGE BRACKETS          | 3 CIRCUITS |
| 3 | 17a-b  | BACKWARD INSIDE LOOPS                   | 3 CIRCUITS |
| 4 | 36 a-b | FORWARD OUTSIDE PARAGRAPH DOUBLE THREES | 2 CIRCUITS |

### Group 2

|   |        |                                       |            |
|---|--------|---------------------------------------|------------|
| 1 | 23 a-b | FORWARD INSIDE COUNTERS               | 3 CIRCUITS |
| 2 | 32 a-b | FORWARD OUTSIDE CHANGE BRACKETS       | 3 CIRCUITS |
| 3 | 30 a-b | FORWARD OUTSIDE CHANGE LOOPS          | 3 CIRCUITS |
| 4 | 29 a-b | BACKWARD OUTSIDE CHANGE DOUBLE THREES | 3 CIRCUITS |

### Group 3

|   |        |   |            |
|---|--------|---|------------|
| 1 | 21 a-b | FORWARD INSIDE ROCKERS                  | 3 CIRCUITS |
| 2 | 32 a-b | FORWARD OUTSIDE CHANGE BRACKETS         | 3 CIRCUITS |
| 3 | 16a-b  | BACKWARD OUTSIDE LOOPS                  | 3 CIRCUITS |
| 4 | 36 a-b | FORWARD OUTSIDE PARAGRAPH DOUBLE THREES | 2 CIRCUITS |

## **JUNIOR**

### Group 1

|   |        |  |            |
|---|--------|--|------------|
| 1 | 20 a-b | FORWARD OUTSIDE ROCKERS                  | 3 CIRCUITS |
| 2 | 37 a-b | BACKWARD OUTSIDE PARAGRAPH DOUBLE THREES | 2 CIRCUITS |
| 3 | 31 a-b | BACKWARD OUTSIDE CHANGE LOOPS            | 3 CIRCUITS |
| 4 | 40 a-b | FORWARD OUTSIDE PARAGRAPH BRACKET        | 2 CIRCUITS |

### Group 2

|   |        |   |            |
|---|--------|---|------------|
| 1 | 21 a-b | FORWARD INSIDE ROCKERS                  | 3 CIRCUITS |
| 2 | 36 a-b | FORWARD OUTSIDE PARAGRAPH DOUBLE THREES | 2 CIRCUITS |
| 3 | 38 a-b | FORWARD OUTSIDE PARAGRAPH LOOPS         | 3 CIRCUITS |
| 4 | 40 a-b | FORWARD OUTSIDE PARAGRAPH BRACKET       | 2 CIRCUITS |

### Group 3

|   |        |  |            |
|---|--------|--|------------|
| 1 | 22 a-b | FORWARD OUTSIDE COUNTERS                 | 3 CIRCUITS |
| 2 | 37 a-b | BACKWARD OUTSIDE PARAGRAPH DOUBLE THREES | 2 CIRCUITS |
| 3 | 31 a-b | BACKWARD OUTSIDE CHANGE LOOPS            | 3 CIRCUITS |
| 4 | 40 a-b | FORWARD OUTSIDE PARAGRAPH BRACKET        | 2 CIRCUITS |

### Group 4

|   |        |   |            |
|---|--------|---|------------|
| 1 | 23 a-b | FORWARD INSIDE COUNTERS                 | 3 CIRCUITS |
| 2 | 36 a-b | FORWARD OUTSIDE PARAGRAPH DOUBLE THREES | 2 CIRCUITS |
| 3 | 38 a-b | FORWARD OUTSIDE PARAGRAPH LOOPS         | 3 CIRCUITS |
| 4 | 40 a-b | FORWARD OUTSIDE PARAGRAPH BRACKET       | 2 CIRCUITS |

## **SENIOR**

### Group 1

|   |        |  |            |
|---|--------|--|------------|
| 1 | 20 a-b | FORWARD OUTSIDE ROCKERS                  | 3 CIRCUITS |
| 2 | 37 a-b | BACKWARD OUTSIDE PARAGRAPH DOUBLE THREES | 2 CIRCUITS |
| 3 | 38 a-b | FORWARD OUTSIDE PARAGRAPH LOOPS          | 3 CIRCUITS |
| 4 | 41 a-b | BACKWARD OUTSIDE PARAGRAPH BRACKETS      | 2 CIRCUITS |

### Group 2

|   |        |   |            |
|---|--------|---|------------|
| 1 | 21 a-b | FORWARD INSIDE ROCKERS                  | 3 CIRCUITS |
| 2 | 36 a-b | FORWARD OUTSIDE PARAGRAPH DOUBLE THREES | 2 CIRCUITS |
| 3 | 39 a-b | BACKWARD OUTSIDE PARAGRAPH LOOPS        | 3 CIRCUITS |
| 4 | 40 a-b | FORWARD OUTSIDE PARAGRAPH BRACKETS      | 2 CIRCUITS |

### Group 3

|   |        |  |            |
|---|--------|--|------------|
| 1 | 22 a-b | FORWARD OUTSIDE COUNTERS                 | 3 CIRCUITS |
| 2 | 37 a-b | BACKWARD OUTSIDE PARAGRAPH DOUBLE THREES | 2 CIRCUITS |
| 3 | 38 a-b | FORWARD OUTSIDE PARAGRAPH LOOPS          | 3 CIRCUITS |
| 4 | 41 a-b | BACKWARD OUTSIDE PARAGRAPH BRACKETS      | 2 CIRCUITS |

### Group 4

|   |        |   |            |
|---|--------|---|------------|
| 1 | 23 a-b | FORWARD INSIDE COUNTERS                 | 3 CIRCUITS |
| 2 | 36 a-b | FORWARD OUTSIDE PARAGRAPH DOUBLE THREES | 2 CIRCUITS |
| 3 | 39 a-b | BACKWARD OUTSIDE PARAGRAPH LOOPS        | 3 CIRCUITS |
| 4 | 40 a-b | FORWARD OUTSIDE PARAGRAPH BRACKETS      | 2 CIRCUITS |

## DANCE PAIRS

### ENTRY AND EXIT – DANCE

All dance requirements – entry and exit for the floor must take no longer than 15 seconds  
Penalty for each extra second will be 0.1 for compulsory dances and 0.1 from the “B” mark for OD/ **Style Dance/** Freedance. Please refer to the **FIRS Artistic Technical Committee (FATC) rule book 2016 - DS 8.00** for more information.

All compulsory dance requirements are in accordance with Oceania Dance and CIPA manual

### CADET, YOUTH AND MASTERS OCEANIA DANCE PAIRS CHAMPIONSHIP

| YEAR                        | 2016   | Music                    | Seq |
|-----------------------------|--|--------------------------|-----|
| <b>CADET</b>                | Tudor Waltz (pattern 2)                                | 138 Waltz                | 4   |
|                             | Siesta Tango   | 100 Tango                | 4   |
|                             | Original Dance – 2 minutes 30 seconds (+/- 10 seconds) | Rhythm Latin Combination |     |
| <b>YOUTH</b>                | Fourteen Step  | 108 March                |     |
|                             | Imperial Waltz   | 120 Waltz                |     |
|                             | Freedance 3 minutes +/- 10 seconds                     |                          |     |
| <b>MASTERS</b>              | Carlos Tango   | 100 Tango                | 4   |
|                             | Denver Shuffle   | 100 Polka                | 4   |
|                             | Academy Blues  | 92 Blues                 | 4   |
| <b>MASTERS<br/>ADVANCED</b> | Highland Schottische                                   | 100 Schottische          | 2   |
|                             | Tudor Waltz (pattern 2)                                | 138 Waltz                | 4   |
|                             | Adams Polka  | 100 Polka                | 4   |

### JUNIOR & SENIOR OCEANIA DANCE PAIRS CHAMPIONSHIP

|               |   |           |   |
|---------------|---|-----------|---|
| <b>JUNIOR</b> | Flirtation Waltz  | 120 Waltz | 2 |
|               | Style Dance – Swing Medley – to include 2 sequences of the Rocker Foxtrot<br>No hold step sequence – Diagonal<br>Dance Hold Step Sequence – Circular Counter Clockwise<br>Dance Lift - Rotational<br><br>Free Dance 3 minutes 30 seconds (+ / - 10 seconds)<br>No hold Step Sequence – Long Axis<br>Dance hold step sequence - Serpentine |           |   |
| <b>SENIOR</b> | Starlight Waltz   | 168 Waltz | 2 |
|               | Style Dance – Swing Medley – to include 2 sequences of the Quickstep<br>No hold step sequence – Diagonal<br>Dance Hold Step Sequence – Circular Counter Clockwise   |           |   |

|  |   |  |  |
|--|---|--|--|
|  | Dance Lift - Rotational<br>Free Dance 3 minutes 30 seconds (+ / - 10 seconds)<br>No hold Step Sequence – Long Axis<br>Dance hold step sequence - Serpentine |  |  |
|--|---|--|--|

The original dance and free dance for the Cadet and Youth Dance Pairs Oceania Championship will be skated in accordance with current **FIRS Artistic Technical Committee (FATC)** regulations for the World Championship in the same competitive year. (DS8.00)

### **STYLE DANCE**

The duration will be 2:40 +/- 10 seconds

The selection of rhythms used is a minimum of two (2) and a maximum of three (3) different rhythms. The choice of two (2) rhythms may include the use of two different music selections for the same rhythm; however this may only be done for one (1) of the selected rhythms. (DS 8.04 FIRS Artistic Technical Committee (FATC) rule book 2016 for further clarification)

### **STYLE DANCE REQUIRED ELEMENTS (DS 8.04.05)**

The first required element performed of each type will be the one evaluated by the judges as the required one for the current year.

|           |   |
|-----------|---|
| <b>1.</b> | <b>ONE PATTERN DANCE SEQUENCE (COMPULSORY DANCE)</b>  |
|           | This element consist of one (1) sequence of a complete compulsory dance selected by FATC that covers the entire skating surface, or two (2) sequences of a complete compulsory dance with a pattern that covers half of the skating floor. No stops are allowed in the execution of this element. BPM of a piece of music selected for the compulsory dance may vary from that required within a range of +2/-2 |
| <b>2.</b> | <b>ONE (1) NO HOLD STEP SEQUENCE</b>  |
|           | The baseline will be selected each year by FATC and may be performed either:<br>Along the long axis<br>Diagonal   |
| <b>3.</b> | <b>ONE (1) DANCE HOLD STEP SEQUENCE</b>   |
|           | The baseline will be selected each year by FATC and may be performed either:<br>Circle clockwise<br>Circle Counter Clockwise<br>Serpentine<br>Diagonal  |
| <b>4.</b> | <b>ONE (1) DANCE LIFT</b>   |
|           | The typology of the lift will be selected annually by FATC, with a maximum duration of ten (10) seconds and may be performed either:<br>Stationary position<br>Rotational<br>Combination  |
|           | <b>LIMITATIONS</b>  |
|           | Dance Lifts – additional lifts are not permitted  |
|           | Dance Spin – Maximum of one (1) dance spin in hold with minimum of two (2) revolutions. Lifted spins not permitted  |
|           | Stop – is where at least one skater is stopped for more than three (3) seconds up to a maximum of eight (8) seconds. A maximum of two (2) stops executed during the programme. Maximum allowed distance of separation is four (4) meters  |

|  |  |
|--|--|
|  | Stationary positions: kneeling/lying down on the floor is permitted only two (2) times during the entire programme for a maximum of five (5) seconds each.   |
|  | Beginning and end of the programme: the skaters may not exceed eight (8) seconds being stopped nor may they exceed a maximum allowed distance of four (4) meters between them.   |
|  | Dance Jumps (Jump/Assisted Jump) – Maximum of two (2) jumps, each skater, of one (1) revolution each<br>A maximum of two (2) assisted jumps, a maximum of one (1) revolution for the partner who jumps and half (1/2) revolution for the supporting partner  |
|  | Separations: Permitted at beginning and end of programme for maximum of eight (8) seconds and maximum of four (4) meters between the partners<br>During the stop where the separation is for a maximum of eight seconds and for a maximum distance of four (4) meters<br>For only one (1) time during the programme, for characteristic steps/technical difficulties for a maximum of eight (8) seconds and for a maximum distance of four (4) meters between the partners (except where prohibited by the rules)<br>For quick changes of position/hold between the partners |

### **ORIGINAL DANCE.**

**Notes for the rhythms can be downloaded from the Skate Australia webpage [www.skateaustralia.org.au](http://www.skateaustralia.org.au), FIRS webpage under artistic [www.rollersports.org](http://www.rollersports.org) or Barry Andrew's web page [www.sk8info.org.au](http://www.sk8info.org.au)**

The Original Dance will consist of a dance constructed of two (2) rhythms of the skaters' choice, as listed below. Note – a couple can repeat the first rhythm they have chosen as a third change, **but it must have the same melody and tune as the first cut of music.**

### **Compulsory elements OD – all compulsory elements must be included**

- One straight line step sequence, along the long axis of the rink, extending as near as possible to the full length of the rink. Partners MUST NOT touch but be no more than one arms length apart  
Note: The closer the couple skate this sequence without touching, and the more difficult the steps / turns the more credit will be given.
- Small lift
  - Must be a SMALL LIFT
  - Must have one change of direction
  - Must not have more than ½ rotation
  - Must change of direction either change of edge and / or forward to backward or vice versa
  - Lady's waist no higher than man's shoulders
  - During the execution of this element it is not allowed for the lady to assume an upside down position with the legs in a split or semi split position in front of the man's face
- One diagonal step sequence in any dance hold
- One dance spin (one position only)
  - in any dance hold/ position
  - Minimum 2, maximum 5 revolutions

### **Original Dance Limitations**

- Two (2) stops are allowed during the dance which must not exceed ten (10) seconds for each stop.
- Pulling or pushing the partners boot/skate is not permitted
- Partners must not separate except to change dance holds, or to perform brief movements in character with the rhythm chosen, or during a permitted stop, provided that they are performed no

more than two (2) arms length apart and no more than ten (10) seconds except for straight line step sequence described in DS 8.26.24.

### **FREE DANCE**

3 minutes 30 seconds (+/- 10 seconds)

### **FREE DANCE REQUIRED ELEMENTS**

|          |   |
|----------|---|
| <b>1</b> | <b>ONE (1) NO HOLD STEP SEQUENCE</b>  |
|          | The baseline will be selected each year by FATC and may be performed either:<br>Along the long axis<br>Diagonal   |
| <b>2</b> | <b>ONE (1) DANCE HOLD STEP SEQUENCE</b>   |
|          | The baseline will be selected each year by FATC and may be performed either:<br>Circle clockwise<br>Circle Counter Clockwise<br>Serpentine<br>Diagonal  |
| <b>3</b> | <b>THREE (3) DANCE LIFTS</b>  |
|          | Three (3) required dance lifts with a maximum duration of eight (8) seconds, one for each typology selected from:<br>Stationary position<br>Rotational<br>Combination   |
|          | <b>LIMITATIONS</b>  |
|          | Dance Lifts: in addition to the three (3) required lifts, two (2) free lifts selected from the three (3) typologies mentioned for the required lifts, are permitted for a maximum duration of eight (8) seconds each  |
|          | Dance Spin – Maximum of one (1) dance spin in hold with minimum of two (2) revolutions. Lifted spins not permitted  |
|          | Stop – is where at least one skater is stopped for more than three (3) seconds up to a maximum of eight (8) seconds. A maximum of two (2) stops during the programme. Maximum allowed distance of separation is four (4) meters<br><br>Stationary positions: kneeling/lying down on the floor is permitted only two (2) times during the entire programme for a maximum of four (4) seconds each. |
|          | Beginning and end of the programme: the skaters may not exceed eight (8) seconds being stopped nor may they exceed a maximum allowed distance of four (4) meters between them.  |
|          | Dance Jumps (Jump/Assisted Jump) – Maximum of two (2) jumps, each skater, of one (1) revolution each<br>A maximum of two (2) assisted jumps, a maximum of one (1) revolution for the partner who jumps and half (1/2) revolution for the supporting partner   |
|          | Separations: Permitted at beginning and end of programme for maximum of eight (8) seconds and maximum of four (4) meters between the partners<br>During the stop where the separation is for a maximum of eight seconds and for a maximum distance of four (4) meters<br>For only one (1) time during the programme, for characteristic steps/technical difficulties for a                        |

|  |   |
|--|---|
|  | maximum of eight (8) seconds and for a maximum distance of five (5) meters between the partners (except where prohibited by the rules)<br>For quick changes of position/hold between the partners |
|--|---|

For further details on Style Dance and Free Dance please see the FIRS Artistic Technical Committee rule book publications on these. They can be downloaded at [www.rollersports.org](http://www.rollersports.org)



## SOLO DANCE

### ENTRY AND EXIT - SOLO DANCE

All dance requirements – entry and exit for the floor must take no longer than 15 seconds

Penalty for each extra second will be 0.1 for compulsory dances and 0.1 from the “B” mark for **Style Dance/** Freedance. Please refer to the **FIRS Artistic Technical Committee rule book 2016** - DS 8.00 for more information.

All compulsory dance requirements are in accordance with Oceania and **FIRS Artistic Technical Committee (FATC)** dance Manuals

| YEAR                        | 2015  | Music  | Seq                  |
|-----------------------------|---|--|----------------------|
| <b>CADET</b>                | <b>Federation Foxtrot</b><br><b>Siesta Tango</b><br><br>Solo Free Dance (SFD)<br>2 minutes 30 seconds +/- 10 seconds<br>Set element as per <b>Oceania rules</b>   | <b>96 Foxtrot</b><br><b>100 Tango</b>                  |                      |
| <b>YOUTH</b>                | <b>European Waltz</b><br><b>Imperial Tango</b><br><br>Solo Free Dance (SFD)<br>2 minutes 30 seconds +/- 10 seconds<br>Set elements as per <b>Oceania rules</b>  | <b>120 Waltz</b><br><b>104 Tango</b>                   |                      |
| <b>MASTERS</b>              | <b>Monterey Tango</b><br><b>La Vista Cha Cha</b><br><b>CSD theme</b>  | <b>100 Tango</b><br><b>100 Cha Cha</b><br><b>Latin</b> | <b>4</b><br><b>4</b> |
| <b>MASTERS<br/>ADVANCED</b> | <b>Fascination Foxtrot</b><br><b>Casino March (short pattern)</b><br><b>CSD theme</b>   | <b>92 Foxtrot</b><br><b>100 March</b><br><b>Latin</b>  | <b>4</b><br><b>4</b> |
| <b>JUNIOR</b>               | <b>Rocker Foxtrot</b><br><b>Style Dance – Classic Medley – to include 1 sequence of the Flirtation Waltz</b><br><b>Straight step sequence – Long axis</b><br><b>Circular step sequence – Circular clockwise</b><br><br><b>Solo Free Dance</b><br><b>2 minutes 30 seconds + / - 10 seconds)</b><br><b>Set elements as per FATC rules for SFD</b><br><b>Straight step sequence – Diagonal</b><br><b>Circular step sequence - Serpentine</b> | <b>104 Foxtrot</b>                                     | <b>4</b>             |
| <b>SENIOR</b>               | <b>Quickstep</b><br><b>Style Dance – Classic Medley – to include 1 sequence of the Starlight Waltz</b><br><b>Straight step sequence – Long axis</b><br><b>Circular step sequence – Circular clockwise</b><br><br><b>Solo Free Dance</b><br><b>2 minutes 30 seconds + / - 10 seconds)</b><br><b>Set elements as per FATC rules for SFD</b><br><b>Straight step sequence – Diagonal</b><br><b>Circular step sequence - Serpentine</b>       | <b>112 Quickstep</b>                                   | <b>4</b>             |

All compulsory dances are 2 circuits of the rink. Ladies steps are used for all dances.

## **STYLE DANCE**

The duration will be 2:20 +/- 10 seconds

The selection of rhythms used is a minimum of two (2) and a maximum of three (3) different rhythms. The choice of two (2) rhythms may include the use of two different music selections for the same rhythm.

### **STYLE DANCE REQUIRED ELEMENTS (FIRS Artistic Technical Committee rule book 2016 - DS 9.02.05)**

The first required element performed of each type will be the one evaluated by the judges as the required one for the current year.

|           |   |
|-----------|---|
| <b>1.</b> | <b>ONE PATTERN DANCE SEQUENCE (COMPULSORY DANCE)</b>  |
|           | This element consist of one (1) sequence of a complete compulsory dance selected by FIRS Artistic Technical Committee (FATC) that covers the entire skating surface, or two (2) sequences of a complete compulsory dance with a pattern that covers half of the skating surface. BPM of a piece of music selected for the compulsory dance may vary from that required within a range of +2/-2 (see FIRS Artistic Technical Committee rule book 2016 for further information) |
| <b>2.</b> | <b>ONE (1) STRAIGHT STEP SEQUENCE</b>   |
|           | The baseline will be selected each year by FIRS Artistic Technical Committee (FATC) and may be performed either:<br>Along the long axis<br>Diagonal<br>(see FIRS Artistic Technical Committee rule book 2016 for further information)   |
| <b>3.</b> | <b>ONE (1) CIRCULAR STEP SEQUENCE</b>   |
|           | The baseline will be selected each year by FIRS Artistic Technical Committee (FATC) and may be performed either:<br>Circle clockwise<br>Circle Counter Clockwise<br>Serpentine<br>(see FIRS Artistic Technical Committee rule book 2016 for further information)  |
|           | <b>LIMITATIONS</b>  |
|           | Dance Spin – Maximum of one (1) dance spin with minimum of two (2) revolutions. Less than two (2) revolutions is not considered a spin  |
|           | Dance Jumps – Maximum of two (2) jumps, of one (1) revolution each  |
|           | Stop – is where the skater is stopped for more than three (3) seconds up to a maximum of eight (8) seconds. A maximum of two (2) stops during the programme.<br>Stationary positions: kneeling/lying down on the floor is permitted only two (2) times during the entire programme for a maximum of five (5) seconds each.  |
|           | Beginning and end of the programme: the skaters may not exceed eight (8) seconds being stopped  |

### **CREATIVE SOLO DANCE – MASTERS & ADVANCED MASTERS**

All CSD is 1 sequence per circuit of the rink. Two circuits must be completed

All CSD is 1 minute 50 seconds to 2 minutes 40 seconds timing from the first movement of the opening and finishing with the last movement of the closing sequence.

Masters CSD must be predominately forward skating. Two foot turns are permitted to a maximum of ten (10) including forward to backward and backward to forward turns, per circuit of the rink. A penalty of 0.2 in the A mark per additional two foot turn will be imposed by the referee. One foot turns are not permitted. A penalty of 0.2 from the A mark per one foot turn will be imposed by the referee.

Backward skating between turns should be limited to 8 beats of 2/4, 4/4 time or 6 beats of ¾ time. Backwards skating longer than this will be downgraded in the assessment by the judge.

Advanced Masters CSD content is not restricted

For rules for CSD and assessment of CSD please refer to the Oceania solo dance manual

## **SOLO FREEDANCE – CADET AND YOUTH**

2 minutes 30 seconds +/- 10 seconds

### **Set elements that must be included in the solo free dance**

- One (1) spin with a minimum of two (2) revolutions (less than two revolutions will not be considered a spin), in which the skater must achieve a vertical position on an edge, then and only then can they make any variations to the exit (for example: on the toe stop) (see FIRS Artistic Technical Committee rule book 2016 for further information)
- One recognized jump of one (1) revolution (no more than one (1) revolution)
- One diagonal step sequence – extending as near as possible to the diagonal of the skating surface
- One straight line step sequence commencing from standing start – along the long axis of the rink extending as near as possible the full length of the skating surface.

### **Limitations**

- The total number of spins must not exceed two (2) including the set element
- Small dance jumps are permitted but must not exceed more than one revolution, with the total number of jumps not exceeding 3 (three) including the set jump

### **Deductions**

- A penalty of 0.5 in the A mark will be deducted by each judge for an element not performed
- A free dance program which contains more than the above number of spins or jumps will be penalised by the judges, for each violation 0.2 from the A mark
- In all circumstances the deductions listed in the current CIPA guidelines will be applied

## **SOLO FREEDANCE – JUNIOR AND SENIOR**

### **FREE DANCE REQUIRED ELEMENTS**

|          |  |
|----------|--|
| <b>1</b> | <b>ONE (1) STRAIGHT STEP SEQUENCE</b><br>The baseline will be selected each year by CIPA and may be performed either:<br>Along the long axis<br>Diagonally<br>It is mandatory to start this element from a stopped position. Steps must cover at least 80% of the skating surface. No stops are allowed during the execution of this element<br>(see FIRS Artistic Technical Committee rule book 2016 for further information) |
| <b>2</b> | <b>ONE (1) CIRCULAR STEP SEQUENCE</b><br>The baseline will be selected each year by CIPA and may be performed either:<br>Circle clockwise<br>Circle Counter Clockwise<br>Serpentine<br>No stops are allowed during the execution of this element<br>(see FIRS Artistic Technical Committee rule book 2016 for further information)   |
| <b>3</b> | <b>ONE (1) DANCE SPIN</b>  |

|   |  |
|---|--|
|   | One (1) spin with a minimum of two (2) revolutions (less than two revolutions will not be considered a spin), in which the skater must achieve a vertical position on an edge, then and only then can they make any variations to the exit (for example: on the toe stop)<br>(see FIRS Artistic Technical Committee rule book 2016 for further information)  |
| 4 | <b>ONE (1) ROTATIONAL TURN SEQUENCE</b>  |
|   | A continuous rotational motion comprising of a minimum of a two revolution sequence of successive three turns, on each foot, in a clockwise and/or counter clockwise direction, for a maximum duration of eight (8) seconds.<br>(see FIRS Artistic Technical Committee rule book 2016 for further information)   |
|   | <b>LIMITATIONS</b>   |
|   | Dance jumps: a maximum of two (2) jumps, of one (1) revolution (no more than one revolution in the air; less than one revolution is not considered a jump). Jumps shall not be considered as elements of technical value.  |
|   | Dance Spin – Maximum of one (1) spin in addition to the required spin, with minimum of two (2) revolutions (less than 2 revolutions is not considered a spin)  |
|   | Stop – is considered when a skater is stopped for more than three (3) seconds up to a maximum of eight (8) seconds. A maximum of two (2) stops during the programme (excluding the beginning and the end).<br>Stationary positions: kneeling/lying down on the floor is permitted only two (2) times during the entire programme for a maximum of five (5) seconds each (including the beginning and end).<br>Hands on the floor (i.e. a cartwheel) shall not be considered as a laydown.<br>Stationary positions shall not be considered as elements of technical value, but as artistic value. |
|   | Beginning and end of the programme: the skaters may not exceed eight (8) seconds being stopped.  |

For further details on Style Dance and Free Dance please see the FIRS Artistic Technical Committee rule book publications on these. They can be downloaded at [www.rollersports.org](http://www.rollersports.org)

## **FREESKATING SINGLES**

### **GENERAL RULES FOR SET ELEMENTS - SHORT PROGRAM – ALL GRADES**

1. The single elements listed may also be skated in combination jumps or spins.
2. The elements must be skated in the listed order. Elements skated out of order will carry a penalty of 0.5 from the "B" Mark
3. The six listed elements must not be repeated. **If it is clear that the intention is to perform and element (jumps/spins) it will be considered an attempt.** No additional elements may be skated. Each additional element attempted will carry a penalty of 0.5 from the "B" mark with no credit given to the "A" mark.
4. An element not attempted will carry a penalty of 0.5 taken from the "A" mark.
5. More than 5 jumps in the jump combination will attract a penalty of 0.5 from the "A" mark.
6. Any single spin with more than one position will be given a deduction of 0.5 from the "A" mark
7. Any spin combination with more than three positions will be given a deduction of 0.5 from the "A" mark.
- ~~8. Jumps in the step sequence in any short program are NOT allowed. (not listed in the short programme rules any longer)~~
8. FALLS – A fall leading to a penalty is when more than 50% of the body weight is supported by any part of the body except the skate/s. The penalty is 0.2 from the B mark by the referee for each and every fall
9. **It is allowed to do acrobatic movements (back flips, cartwheel etc.) once**

### **ADDITIONAL PENALTIES – SHORT PROGRAMME – ALL GRADES**

1. All spins performed with additional hitching (entrance, change of position or change of foot) of the employed foot (pumping) will be considered a poor quality spin, and therefore any spin performed this way will be penalised by the referee 0.3 in the "A" mark for each executed spin.
2. If the skater falls during the travelling for the spin, the spin (both single and combination) is considered attempted. It cannot be repeated because it would be considered an additional element.
3. If a skater falls down during the jump combination, stands up and continues the combination, it will

be considered an extra element.

If there is a “step out” after the landing from one of the jumps of the combination there will be no penalty if three (3) jumps are presented correctly in combination before the fall or before the “step out”, the combination will be considered executed

4. Please read FIRS Artistic Technical Committee rule book 2016 for information with regard to execution of the mapes (toe-loop) as the toe assisted jump or the Combination jump in the short program (FIRS Artistic Technical Committee FR 6.10.03 Toe-Loop/Mapes)
5. Poorly executed (mapes) toe loop, presented as the toe assisted jump or in the combination jump, will be downgraded by the judges in accordance with FIRS Artistic Technical Committee rule 6.10.03 and penalized by the referee, 0.5 from the A mark. This also refers to the Combination jump.

## **CADET FREE SKATING**

|               |  |
|---------------|--|
| Short Program | 2 minutes 15 seconds ( +/- 5 seconds)  |
| Long Program  | 3 minutes 30 seconds ( +/- 10 seconds) |

### **SHORT PROGRAM - SET ELEMENTS (Men & Ladies)**

1. JUMP ELEMENT (Axel, Combination Jump, or Toe-assisted Jump)
2. JUMP ELEMENT (Axel, Combination Jump or Toe Assisted Jump)
3. SPIN ELEMENT (Single Spin or Combination Spin)
4. JUMP ELEMENT (Axel, Combination Jump or Toe Assisted Jump)
5. STEP SEQUENCE
6. SPIN ELEMENT (Single Spin or Combination) (alternate to 3)

To clarify No 1, 2 and 4 above – skaters must perform one of each category of jump in the order of their choice as 1, 2 or 4.

No 3 and 6 above – skaters can choose to skate the single spin third or last and the combination spin third or last.

All the above elements must be performed

### **NOTES ON SET ELEMENTS**

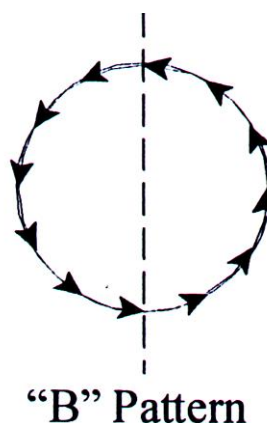
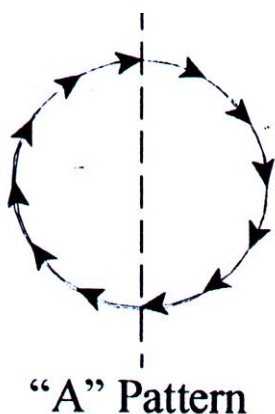
1. **AXEL**  
Must be single
2. **COMBINATION JUMP**  
Minimum of three (3) jumps, maximum five (5) jumps, to include at least one axel and/or one jump with two (2) revolutions. (NO MORE THAN TWO REVOLUTIONS)
3. **TOE ASSISTED JUMP**  
Single or Double
4. **SINGLE SPIN**  
Select from the following list (entry & exit optional)  
A Class      Inverted Camel (any edge)  
                  Heel Camel (forward or backward)  
                  Layover Camel (any edge)  
                  Jump Camel  
                  Jump Sit  
                  **Broken ankle camel is not allowed**  
B Class      OB Camel  
                  IB Camel  
                  OB Sit Spin

C Class      IB Sit Spin  
                 OF Sit Spin  
                 Cross foot spin  
                 OF Camel

**5. COMBINATION SPIN**

Two (2) or three (3) positions with or without change of foot. Must include a sit spin (any edge). At least three (3) revolutions in each position. Entry & exit is optional

**6 STEP SEQUENCE – CIRCULAR PATTERN “A” or “B” ADVANCED FOOTWORK**



Skated on a complete circle or oval using at least  $\frac{3}{4}$  of the full width of the skating surface using advanced footwork

Footwork step sequence must be executed according to the character of the music using advanced footwork. Each step of the footwork must be progressive. No retrogression is permitted. Short stops in accordance with the music are permitted. **NO RECOGNISED JUMPS WITH AN APPARENT TAKEOFF ARE ALLOWED IN ANY STEP SEQUENCE.**

**SET ELEMENTS MUST BE SKATED IN THE LISTED ORDER. ONLY THE ABOVE LISTED SET ELEMENTS CAN BE INCLUDED IN THE SHORT PROGRAM - THIS MEANS NO EXTRA ELEMENTS. YOU CANNOT REPEAT ANY JUMP IN THE SHORT PROGRAM WHEN THERE HAS BEEN A VISIBLE PREPARATION.**

**CADET LONG PROGRAM SET ELEMENTS (see after Junior/Senior)**

**YOUTH FREESKATING SINGLES**

Short Program                      2 minutes 15 seconds (+/- 5 seconds)  
Long Program                        3 minutes 30 seconds (+/- 10 seconds)

**SHORT PROGRAM - SET ELEMENTS (Men & Ladies)**

1. JUMP ELEMENT (Axel, Combination Jump or Toe Assisted Jump)
2. JUMP ELEMENT (Axel, Combination Jump or Toe Assisted Jump)
3. SPIN ELEMENT (Single Spin or Combination Spin)
4. JUMP ELEMENT (Axel, Combination Jump or Toe Assisted Jump)
5. STEP SEQUENCE

6. SPIN ELEMENT (Single Spin or Combination) (alternate to 3)

To clarify No 1, 2 and 4 above – skaters must perform one of each category of jump in the order of their choice as 1, 2 or 4.

No 3 and 6 above – skaters can choose to skate the single spin third or last and the combination spin third or last.

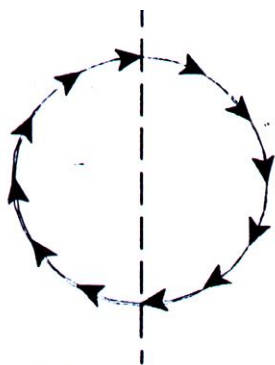
All the above elements must be performed

**NOTES ON SET ELEMENTS**

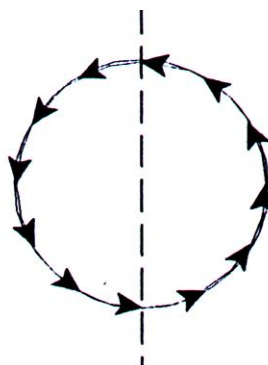
1. **AXEL**  
Must be single
2. **COMBINATION JUMP**  
Minimum of three (3) jumps, maximum five (5) jumps, including one jump with two (2) revolutions.  
(NO MORE THAN TWO REVOLUTIONS)
3. **TOE ASSISTED JUMP**  
Single or Double
4. **SINGLE SPIN**  
Select from the following list (entry & exit optional)  
A Class Inverted Camel (any edge)  
Heel Camel (forward or backward)  
Layover Camel (any edge)  
Jump Camel  
Jump Sit  
**Broken ankle camel is not advised for young skaters**  
B Class OB Camel  
IB Camel  
OB Sit Spin
5. **COMBINATION SPIN**  
Two (2) or three (3) positions with or without change of foot. Must include a sit spin (any edge). At least three (3) revolutions in each position. Entry & exit is optional

6 **STEP SEQUENCE – CIRCULAR PATTERN “A” or “B” ADVANCED FOOTWORK**





**“A” Pattern**



**“B” Pattern**

Skated on a complete circle or oval using at least  $\frac{3}{4}$  of the full width of the skating surface using advanced footwork

Footwork step sequence must be executed according to the character of the music using advanced footwork. Each step of the footwork must be progressive. No retrogression is permitted. Short stops in accordance with the music are permitted. **NO RECOGNISED JUMPS WITH AN APPARENT TAKEOFF ARE ALLOWED IN ANY STEP SEQUENCE.**

**SET ELEMENTS MUST BE SKATED IN THE LISTED ORDER. ONLY THE ABOVE LISTED SET ELEMENTS CAN BE INCLUDED IN THE SHORT PROGRAM - THIS MEANS NO EXTRA ELEMENTS. YOU CANNOT REPEAT ANY JUMP IN THE SHORT PROGRAM WHEN THERE HAS BEEN A VISIBLE PREPARATION.**

**YOUTH LONG PROGRAM SET ELEMENTS (see after Junior/Senior)**

**JUNIOR & SENIOR FREE SKATING**

Short Program                    2 minutes 15 seconds ( +/- 5 seconds)  
 Long Program                    4 minutes ( +/- 10 seconds)

**SHORT PROGRAM - SET ELEMENTS (Men & Ladies)**

1. JUMP ELEMENT (Axel, Combination Jump or Toe Assisted Jump)
2. JUMP ELEMENT (Axel, Combination Jump or Toe Assisted Jump )
3. SPIN ELEMENT (Single Spin or Combination Spin)
4. JUMP ELEMENT (Axel, Combination Jump or Toe Assisted Jump) STEP SEQUENCE
6. SPIN ELEMENT (Single or Combination Spin)

To clarify No 1, 2 and 4 above – skaters must perform one of each category of jump in the order of their choice as 1, 2 or 4.

No 3 and 6 above – skaters can choose to skate the single spin third or last and the combination spin third or last.

All the above elements must be performed

**NOTES ON SET ELEMENTS**

1. **AXEL**  
 Can be single, double or triple

2. **COMBINATION JUMP**  
Minimum of three (3) jumps, maximum five (5) jumps, including one jump with two (2) revolutions.  
(NO MORE THAN TWO REVOLUTIONS)

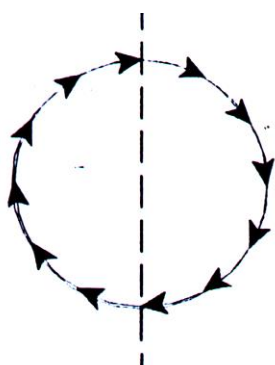
3. **TOE ASSISTED JUMP**  
Single, Double or Triple

4. **SINGLE SPIN**  
Select from the following list (entry & exit optional)  
A Class                    Inverted Camel (any edge)  
                                  Heel Camel (forward or backward)  
                                  Layover Camel (any edge)  
                                  Jump Camel  
                                  Jump Sit  
                                  Broken ankle camel (forward or backward)

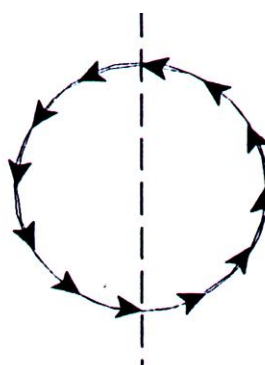
**Broken ankle camel is not advised for young skaters**

5. **COMBINATION SPIN**  
Two (2) or three (3) positions with or without change of foot. Must include a sit spin (any edge). At least three (3) revolutions in each position. Entry & exit is optional

**6 STEP SEQUENCE – CIRCULAR PATTERN “A” or “B” ADVANCED FOOTWORK**



**“A” Pattern**



**“B” Pattern**

Skated on a complete circle or oval using at least  $\frac{3}{4}$  of the full width of the skating surface using advanced footwork

Footwork step sequence must be executed according to the character of the music using advanced footwork. Each step of the footwork must be progressive. No retrogression is permitted. Short stops in accordance with the music are permitted. **NO RECOGNISED JUMPS WITH AN APPARENT TAKEOFF ARE ALLOWED IN ANY STEP SEQUENCE.**

**SET ELEMENTS MUST BE SKATED IN THE LISTED ORDER. ONLY THE ABOVE LISTED SET ELEMENTS CAN BE INCLUDED IN THE SHORT PROGRAM - THIS MEANS NO EXTRA ELEMENTS. YOU CANNOT REPEAT ANY JUMP IN THE SHORT PROGRAM WHEN THERE HAS BEEN A VISIBLE PREPARATION.**

**LONG PROGRAM CADET, YOUTH, JUNIOR AND SENIOR**

1. In the long program skaters MUST include at least two (2) different step sequences chosen from either Diagonal, Circular or Serpentine
  - For each step sequence not performed will be given a deduction of 0.5 from the A Mark
2. A jump of the same kind (type and rotation) with the exception of one revolution jumps or less, can be performed no more than three (3) times in the whole program
  - If the skater performs the same jump (type and rotation) more than three (3) times, a deduction of 0.3 from the A Mark will be applied
3. All combination jumps MUST be different
  - If a skater performs the same combination jumps more than once, a deduction of 0.3 from the A Mark will be applied
4. There MUST be at least two (2) spins, one of which MUST be a combination
  - If the skater does not perform a combination spin, a deduction of 0.5 will be applied from the A Mark
  - If the skater performs less than two (2) spins, a deduction of 0.5 will be applied from the A Mark
5. Spins MUST be evenly distributed throughout the program, this means that between at Least two spin elements in the long program there should be minimum two other different Elements (at least one step sequence and one jump element).  
Correct example: Spin element – Jump element – Step Sequence – Spin element – Spin Element.  
A deduction of 0.5 in general will be deducted by the referee in the B mark for a program that is Not well- balanced.  
~~The steps type must be either the diagonal, circular or serpentine.~~  
~~The jump may be performed separately, inserted into the step sequence or at the conclusion of the step sequence. If it is inserted into the step sequence there must be no preparation and the take off must be directly from a step / turn in the sequence and the landing edge must be on one foot and continue directly into the next step / turn. If performed at the end of the sequence the turn of edge must originate from the last step / turn of the step / turn. (not in the FATC rules)~~
6. All spins performed with additional hitching (entrance, change of position or change of foot) of the employed foot (pumping) will be considered a poor quality spin, and therefore any spin performed this way will be penalised by the referee 0.3 in the “A” mark for each executed spin.
7. If the skater falls during the travelling for the spin, the spin is considered attempted. If immediately repeated would go against the well balanced programme rule.
8. FALLS – A fall leading to a penalty is when more than 50% of the body weight is supported by any part of the body except the skate/s. The penalty is 0.2 from the B mark by the referee for each and every fall
9. It is allowed to do acrobatic movements (back flips, cartwheel etc) once
10. Doubles and triple jumps: if a skater presents one jump for three times one of these must be in combination

Vocal music is permitted in all grades of freeskating

## **INLINE FREE SKATING**

Short Program 2 minutes 15 seconds ( +/- 5 seconds)  
Long Program 3 minutes 30 seconds (+/- 10 seconds)

### **SHORT PROGRAM - SET ELEMENTS (Men & Ladies)**

1. JUMP ELEMENT (Axel, Combination Jump or Toe Assisted Jump)
2. JUMP ELEMENT (Axel, Combination Jump or Toe Assisted Jump)
3. SPIN ELEMENT (Single Spin or Combination Spin)
4. JUMP ELEMENT (Axel, Combination Jump or Toe Assisted Jump)
5. STEP SEQUENCE
6. SPIN ELEMENT (Single or Combination Spin)

To clarify No 1, 2 and 4 above – skaters must perform one of each category of jump in the order of their choice as 1, 2 or 4.

No 3 and 6 above – skaters can choose to skate the single spin third or last and the combination spin third or last.

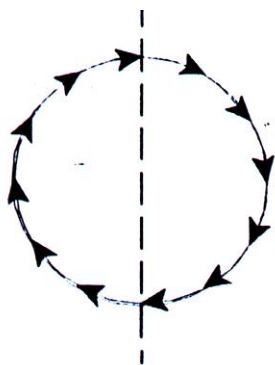
All the above elements must be performed

### **NOTES ON SET ELEMENTS**

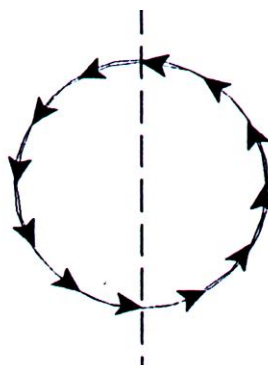
1. **AXEL**  
Can be single OR double
2. **COMBINATION JUMP**  
Minimum of three (3) jumps, maximum five (5) jumps, including one jump with two (2) revolutions.  
(NO MORE THAN TWO REVOLUTIONS)
3. **TOE ASSISTED JUMP**  
Single or Double
4. **SINGLE SPIN**  
Select from the following list (entry & exit optional)  
A Class            Inverted Camel (any edge)  
                         Heel Camel (forward or backward)  
                         Layover Camel (any edge)  
                         Jump Camel  
                         Jump Sit  
                         Broken ankle camel (forward or backward)  
  
Also  
                         Camel (any edge)  
                         Sit Spin (any edge)

**Broken ankle camel is not advised for young skaters**

5. **COMBINATION SPIN**  
Two (2) or three (3) positions with or without change of foot. Must include a sit spin (any edge). At least three (3) revolutions in each position. Entry & exit is optional
6. **STEP SEQUENCE – CIRCULAR PATTERN “A” or “B” ADVANCED FOOTWORK**



**“A” Pattern**



**“B” Pattern**

Skated on a complete circle or oval using at least  $\frac{3}{4}$  of the full width of the skating surface using advanced footwork

Footwork step sequence must be executed according to the character of the music using advanced footwork. Each step of the footwork must be progressive. No retrogression is permitted. Short stops in accordance with the music are permitted. **NO RECOGNISED JUMPS WITH AN APPARENT TAKEOFF ARE ALLOWED IN ANY STEP SEQUENCE.**

**NO TRIPLE JUMPS TO BE INCLUDED IN ANY ELEMENT. DOUBLE AXEL IS NOT ALLOWED IN THE COMBINATION JUMP FOR MEN OR WOMEN.**

**SET ELEMENTS MUST BE SKATED IN THE LISTED ORDER. ONLY THE ABOVE LISTED SET ELEMENTS CAN BE INCLUDED IN THE SHORT PROGRAM - THIS MEANS NO EXTRA ELEMENTS. YOU CANNOT REPEAT ANY JUMP IN THE SHORT PROGRAM WHEN THERE HAS BEEN A VISIBLE PREPARATION.**

### **LONG PROGRAMME**

1. In the long program skaters **MUST** include at least two (2) different step sequences chosen from either Diagonal, Circular or Serpentine
  - For each step sequence not performed will be given a deduction of 0.5 from the A Mark

Vocal music is permitted in all grades of freeskating

### **PAIRS**

#### **GENERAL RULES - PAIRS SET ELEMENTS - SHORT PROGRAM**

1. The elements may be skated in any order.
2. No additional elements may be skated.
3. The 8 listed elements must not be repeated. Each additional element attempted will carry a penalty of 0.5 from the "B" mark with no credit given to the "A" mark.
4. An element not attempted will carry a penalty of 0.5 from the "A" mark.
5. FALLS - The complete loss of balance involving body contact with the skating surface will receive a penalty of 0.2 for each fall. The fall of both partners at the same time will receive a penalty of 0.3. This penalty will be deducted from the "B" mark.
6. SINGLE POSITION LIFT - More than four (4) rotations for the man with the woman aloft 0.5 penalty from the "A" mark.
7. COMBINATION LIFT - More than eight (8) rotations from take-off to landing 0.5 penalty from the "A" mark.

8. SHADOW SPIN - Must not be a combination spin. More than one (1) position 0.5 penalty from the "A" mark.

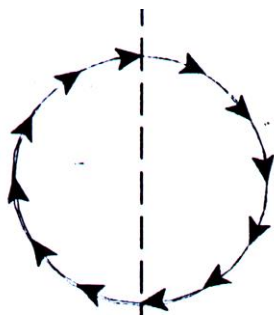
## **JUNIOR PAIRS**

Short Program            2 minutes 30 seconds    (+/- 5 seconds)  
Long Program            4 minutes                (+/- 10 seconds)

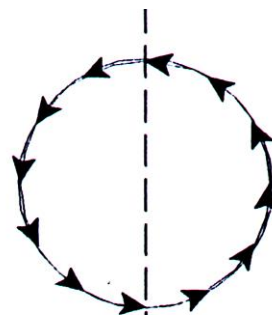
### **SHORT PROGRAM - SET ELEMENT**

1. **DEATH SPIRAL.**  
Any edge - at least one revolution
2. **CONTACT SPIN**  
Any combination. Each change of position must be held for at least two revolutions. The change from one position to another is not counted as a revolution.
3. **TWO DIFFERENT ONE-POSITION LIFTS**  
Maximum 4 rotations of the man Adagio type movements at the end of the lift are not allowed.
4. **ONE SHADOW JUMP**  
No combination. Must be a recognised jump.
5. **ONE SHADOW SPIN**  
No combination or change spin. Must be a recognised spin. Minimum of three (3) revolutions  
Any shadow spin with more than (1) position will be given a penalty of 0.5 from the "A" mark.

### **6 STEP SEQUENCE – CIRCULAR PATTERN "A" or "B" ADVANCED FOOTWORK**



**"A" Pattern**



**"B" Pattern**

Skated on a complete circle or oval using at least  $\frac{3}{4}$  of the full width of the skating surface using advanced footwork

Footwork step sequence must be executed according to the character of the music using advanced footwork. Each step of the footwork must be progressive. No retrogression is permitted. Short stops in accordance with the music are permitted. **NO RECOGNISED JUMPS WITH AN APPARENT TAKEOFF ARE ALLOWED IN ANY STEP SEQUENCE.**

8. **ONE THROW JUMP OR TWIST LIFT**

~~In the twist lift, immediately after take-off, the woman can attempt either a full extension or a full split before rotating. The latter will be given more credit. On landing both partners can be rolling backwards or can be in a frontal position. The latter will be given more credit. (Not in the rules now)~~

**ONLY THE LISTED ELEMENTS ABOVE CAN BE INCLUDED IN THE SHORT PROGRAM - THIS MEANS NO EXTRA ELEMENTS. THIS WILL INCLUDE CHOREOGRAPHIC LIFTS OF ANY KIND. ANY CHOREOGRAPHIC MOVEMENT, IN WHICH A PARTNER IS ASSISTED ALOFT, SHALL BE CONSIDERED A LIFT AND IS NOT ALLOWED.**

**JUNIOR PAIRS LONG PROGRAM – COMPULSORY ELEMENTS**

- Couple must complete no more than two (2) lifts in a program. At least one (1) of the lifts MUST be a one (1) position lift NOT EXCEEDING four (4) rotations. The combination lift MUST NOT EXCEED twelve (12) rotations
- The couple MUST INCLUDE at least one (1) death spiral any edge. ~~The couple can perform maximum two (2) death spirals including the mandatory one. If they choose to perform a second death spiral it must be different from the first one.~~
- ~~• Couples MUST INCLUDE one (1) spiral sequence with
  - ~~At least one (1) change of edge and one (1) change of direction~~
  - ~~Change of direction may be performed by one of the partners or both partners~~
  - ~~and one of the two must always be in spiral position~~~~
- Couple MUST INCLUDE a step sequence either diagonal, circular or serpentine
- The couple can perform maximum one (1) twist throw jump
- The couple can perform maximum two (2) throw jumps
- The couple can perform maximum two (2) shadow jumps element (single or combination)
- The couple can perform maximum two (2) contact spins
- The couple can perform maximum two (2) shadow spins (one position or combination)

**Each additional lift, combination lift with more than twelve (12) rotations, or one (1) position lift with more than four (4) rotations will carry a penalty of 0.5 from the “B” mark with no credit on the “A” mark.**

**Each set element not included will carry a penalty of 0.5 from the “A” mark**

**SENIOR PAIRS**

Short Program            2 minutes 45 seconds ( +/- 5 seconds)  
Long Program            4 minutes 30 seconds ( +/- 10 seconds)

**SHORT PROGRAM - SET ELEMENTS**

1. **DEATH SPIRAL.**  
Any edge - at least one revolution
2. **CONTACT SPIN**  
Any combination. Each change of position must be held for at least two revolutions. The change

from one position to another is not counted as a revolution.

3. **ONE-POSITION LIFT**

Maximum 4 rotations of the man Adagio type movements at the end of the lift are not allowed.

4. **COMBINATION LIFT**

Maximum 3 positions. No more than 8 rotations of the man from take-off to landing. All take-offs by the woman must be recognised take-offs. Adagio type movements at the end of the lift are not allowed.

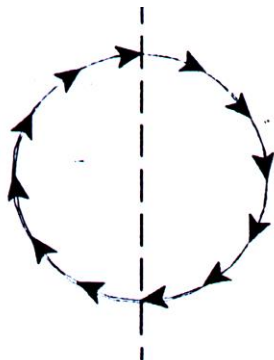
5. **ONE SHADOW JUMP**

No combination. Must be a recognised jump.

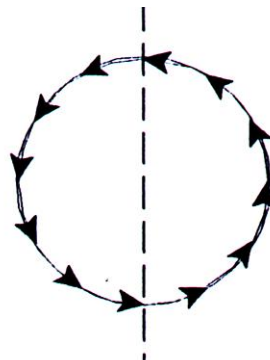
6. **ONE SHADOW SPIN**

No combination or change spin. Must be a recognised spin. Minimum of three (3) revolutions. Any shadow spin with more than one (1) position will be given a penalty of 0.5 from the A mark

7. **STEP SEQUENCE – CIRCULAR PATTERN “A” or “B” ADVANCED FOOTWORK**



“A” Pattern



“B” Pattern

Skated on a complete circle or oval using at least  $\frac{3}{4}$  of the full width of the skating surface using advanced footwork

Footwork step sequence must be executed according to the character of the music using advanced footwork. Each step of the footwork must be progressive. No retrogression is permitted. Short stops in accordance with the music are permitted. **NO RECOGNISED JUMPS WITH AN APPARENT TAKEOFF ARE ALLOWED IN ANY STEP SEQUENCE.**

8. **ONE THROW JUMP OR TWIST LIFT**

In the twist lift, immediately after take-off, the woman can attempt either a full extension or a full split before rotating. The latter will be given more credit. On landing both partners can be rolling backwards or can be in a frontal position. The latter will be given more credit



**ONLY THE LISTED ELEMENTS ABOVE CAN BE INCLUDED IN THE SHORT PROGRAM - THIS MEANS NO EXTRA ELEMENTS. THIS WILL INCLUDE CHOREOGRAPHIC LIFTS OF ANY KIND. ANY CHOREOGRAPHIC MOVEMENT, IN WHICH A PARTNER IS ASSISTED ALOFT, SHALL BE CONSIDERED A LIFT AND IS NOT ALLOWED.**

### **SENIOR PAIRS LONG PROGRAM – COMPULSORY ELEMENTS**

- Couple can perform no more than three (3) lifts in the program. At least two (2) of the lifts MUST be a one position lift NOT EXCEEDING four (4) rotations. The combination lift MUST NOT EXCEED twelve (12) rotations.
- Two (2) death spirals must be included, one on the inside edge and one on the outside edge
- ~~Couples must include one spiral sequence with
  - ~~Three (3) different positions~~
  - ~~At least one (1) change of edge~~
  - ~~At least one (1) change of direction~~
  - ~~Partners can insert cross pulls between each position~~
  - ~~Change of direction can be performed by one or both partners and one of the two must always be in spiral position~~~~
- Couple must include one step sequence either diagonal, circular or serpentine
- The couple can perform maximum one (1) twist throw jump
- The couple can perform maximum two (2) throw jumps
- The couple can perform maximum two (2) shadow jumps element (single or combination)
- The couple can perform maximum two (2) contact spins
- The couple can perform maximum two (2) shadow spins (one position or combination)

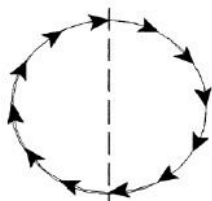
**Each additional lift, each combination lift of more than twelve (12) rotations or each one (1) position lift with more than four (4) rotations will carry a penalty of 0.5 from the “B” mark with no credit on the “A” mark.**

**Each set element not included will carry a penalty of 0.5 from the “A” mark**

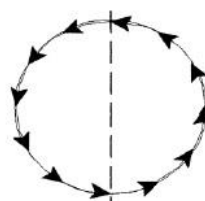
## **Patterns for Footwork Sequences**

1. **Circle Patterns “A” or “B” for years 2013 and 2016**

Skated on a complete circle or oval utilizing at least three quarters (3/4) of the full width of the skating surface, using advanced footwork.



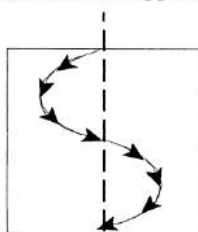
“A” Pattern



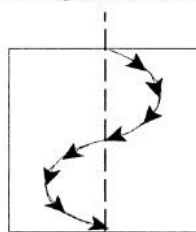
“B” Pattern

2. **Serpentine Patterns “A” or “B” for years 2011 and 2014**

Starting at any end of the skating floor and progress in at least two (2) Bold Curves of not less than one-half (1/2) of the width of the skating floor and ends at the opposite end of the skating floor using advanced footwork.



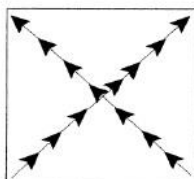
“A” Pattern



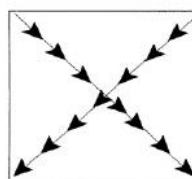
“B” Pattern

3. **Diagonal Patterns “A” or “B” for 2012 and 2015**

Starting at one end corner of the skating floor and ending near the diagonal opposite corner of the skating floor. To cover at least three quarters (3/4) of the floor with advanced footwork.



“A” Pattern



“B” Pattern

**PRECISION TEAM SKATING**

**MINI PRECISION**

Program of up to 3 minutes +/- 10 seconds  
 No compulsory requirements

## **PRECISION**

Program 4.30 minutes +/- 10 seconds.

The program must include the following set elements

## **SET ELEMENTS**

|    |   |
|----|---|
| 1. | <p><b>CIRCLE MANOEUVRE</b></p> <ul style="list-style-type: none"> <li>• The circle manoeuvre must consist of only one (1) circle revolving in either a clockwise or counter clockwise direction, or may be a combination of both directions. A MINIMUM of two (2) revolutions is required.</li> <li>• One multiple circle with minimum of one rotation</li> </ul>   |
| 2. | <p><b>LINE MANOEUVRE</b></p> <ul style="list-style-type: none"> <li>• One line MUST be a single line along the short axis and move down the long axis for at least ¾ of length of the rink.</li> <li>• One line must be a single line along the long axis and move down the short axis for at least ¾ of the length of the rink</li> <li>• One separated line in maximum 2 segments (parallel or adjacent) which moves along the diagonal axis</li> </ul>   |
| 3. | <p><b>BLOCK MANOEUVRE</b><br/>       The number of lines in the block MUST NOT exceed six (6) and MUST NOT be less than four (4).</p> <ul style="list-style-type: none"> <li>• one block using at least two different axes</li> <li>• one open block – no hold (in any type of configuration) which moves along the longitudinal axis (straight line)           <ul style="list-style-type: none"> <li>○ this block must begin from a stop position (maximum 3 seconds) and come to a stop (mximum 3 seconds)</li> <li>○ It must travel the entire length of the floor</li> <li>○ Elements which MUST BE mandatory incorporated in the block:               <ul style="list-style-type: none"> <li>• a visible change of edge</li> <li>• a Choctaw or Mohawk</li> <li>• a double three</li> <li>• a bracket</li> </ul> </li> <li>○ These elements can be performed with additional steps</li> </ul> </li> </ul> |
| 4. | <p><b>WHEEL MANOEUVRE</b></p> <ul style="list-style-type: none"> <li>• One wheel manouvre must consist of a three (3) or more spoke pinwheel revolving in either a clockwise or a counter clockwise direction. A MINIMUM of two (2) revolutions is required.</li> <li>• One wheel manouvre or parallel wheels made up of two or more extensions/spokes. Minimum one rotation</li> <li>• One wheel with more than one pivot. Two or more wheels side by side. Minimum one rotation</li> </ul>  |
| 5. | <p><b>INTERSECTING MANOEUVRE</b><br/>       Any type of Intersection is permitted (splicing or pass through).</p> <ul style="list-style-type: none"> <li>• One manoeuver in which each skater must pass through any intersection point only ONCE.</li> <li>• At least two partial interesctions where one part of the skaters intersect and the rest of the group performs another figure</li> </ul>  |
| 6  | <p><b>CHOREOGRAPHIC STOP:</b> A clear visible choreographic stop (10 seconds max) must be incorporated within the programme (not at the beginning or the end). This will characterize and reinforce the</p>   |

|  |   |
|--|---|
|  | <p>musical theme even more.<br/> A lift can be implemented during the choreographic stop. This lift may be performed by the group and not by only two skaters</p> |
|--|---|

## GENERAL RULES FOR SET ELEMENTS

1. Set elements may be skated in any order.
2. Any type of handhold or combination of handholds can be used. However at least 3 different handholds must be shown.
3. All elements may incorporate forward and/or backward skating.
4. Footwork is permitted during any element
5. Set elements may be repeated.
6. Additional elements may be used.

## SMALL SHOW GROUPS AND QUARTETS

1. Two different events will be held for Small groups and Quartets.
2. Small groups will skate a programme of duration minimum 4 minutes, maximum 5 minutes +/- 10 seconds. Timing starts with the first movement.  
Quartets will skate a programme of duration 3 minutes +/- 10seconds
3. Small groups - Each group must be composed of a minimum of 6 and maximum of 12 skaters.  
Quartets – Each group must be composed of 4 skaters
4. Pairs Skating elements are not allowed. However, skating will be assessed depending on the performance of the whole group.
5. Movements or steps performed in stationary positions are allowed. However, programs with constant movement and choreography will receive more credit than programmes with excessive stationary movements. The Referee will advise the judges if this happens and a deduction from “A” mark and from “B” mark will be made by the referee, depending on the length during the whole of the programme. Choreography must commence within 15 seconds after the music has started.
6. A Show performance may not include more than **4 typical precision elements**: e.g. a circle, a wheel is allowed; or from each mentioned manoeuvre are 4 allowed: e.g. 4 circles, etc!
  - Circle : a group of skaters standing or revolving about a common centre each equidistant from the centre: the circle can rotate either clockwise or counter clockwise, forward or backward. There are open circles (the skaters do not have contact with one another) and closed circles (the skaters hold onto each other in a variety of ways such as hand to hand, shoulder to shoulder or catch waist as in a train).
  - Closed circles with more than 1 rotation are recognized as a typical precision element.

- Wheel: a straight line revolving about a common axis in the centre of the line: usually there is an equal number of skaters on each side of the axis, the wheel can rotate clockwise or in a counter clockwise direction.
  - The quantity of spokes goes from two spokes to six or more; the variation in wheels are recognized in Parallel-Pinwheels, S-Pinwheels, Step-in-Wheels and Travelling-Wheels: any of these mentioned wheels with more than 1 rotation are recognized as typical precision element.
  - Line manoeuvres & Blocks in all forms have no limitations.
  - Combination of elements will be counted like one element.
  - Jumps with more than one revolution will not be allowed. Only upright and sit spins without traveling are allowed
  - A quartet shall not be made up of two couples, pairs or dance but four skaters acting as a group. All jumps with one rotation plus single axel, double toe loop and double salchow are allowed. Spins are allowed except spins of Class A
7. The main performance of a show group must be “Show”, not “Precision”. Show teams give in their performance expression of show elements; so audience and judges are aware of a theme matching the title of a performance; (Precision teams give in their performance expression of a technical standard).
  8. There shall be no restrictions on the choice of music but skating must be in tune with the music chosen.
  9. Participants not on roller skates shall not be allowed. At the start of the programme ALL skaters MUST be on the floor. No Skater is allowed to leave the floor during the performance.
  10. THEATRICAL PROPS: No set decorations are permitted. No frames, panels, carpets, scenery, independent theatrical wings, flats or structures of any size, kind of materials, will be permitted, even if carried by skaters themselves.
  11. ACCESSORIES AND OBJECTS: Accessories which can be carried by an individual skater are permitted. It is also permitted to position objects or props quickly, along the side of the rink, but only just before the start of the performance. In order to avoid disorder and confusion, once they are picked up they must not be left, abandoned or thrown outside the rink. It is important that skaters should demonstrate their ability to use the accessories appropriate and skate well at the same time. It is permitted for skaters to pass objects from one to another and place them on the skating surface, but only so long as the skater maintains physical contact with any skater is allowed only once during the programme for maximum of 10 seconds.
  12. Costume rules for show competitions: In all show competitive roller skating events (including official training), the costume for both women and men should be in character with the music, but should not be so as to cause embarrassment to the skaters, judges or spectators. Women’s costumes must be constructed so that it completely covers the tights (pants), hips and posterior. French-cut leotards are strictly prohibited, i.e. leotards which are cut higher than the hipbone. Please see rules for Costumes for full regulations
  13. Referee’s deduction: 0.5 from the “A” mark for each time a prop is not used correctly. If an object falls on the floor no penalty will be incurred, but will be considered as a negative point in the general impression of the programme. If an object falls on the floor no penalty will be incurred, but it will be considered as a negative point in the general impression of the programme.
  14. Fog machines and personal spotlights are not allowed
  15. A short explanation of not more than 25 words must be attached to the entry describing the performance. These descriptions will be given to the judges and announced as the group is entering the floor.

### ***Entry & Exit on the floor***

For Small groups a maximum of Forty (40) seconds are allowed for entry onto the rink and positioning of objects or props (as per the above rules).

For Quartets, a maximum of twenty (20) seconds are allowed for entry onto the rink and the positioning of objects or props (as per the above rules)

A penalty of 0.3 from "A" mark if the entry takes longer than the permitted time.

Only skaters who are taking part in the performance are permitted to bring objects onto the rink, and then only when their group is called: (NOT for example, while the marks of the preceding group are being announced). The Organisers must ensure that this rule is strictly applied.

While waiting for marks at the end of a performance, and in the shortest time possible, the group must collect all materials used during their show and ensure the smooth flow of the whole competition is not delayed in any way. The floor must be left absolutely clean for the next performance until the next one team is called will be 40 seconds.

A maximum time of fifteen (15) seconds of music is allowed before the first movement of a single skater of a group. The deduction of exceeding the time will be 0.2 from "B" mark.

No skater is allowed to leave the skating floor during performance.

### **SCORING SHOW**

Special consideration by the judges for the following marking system

#### **SMALL GROUPS AND QUARTETS**

##### **A MARK**

- Idea (theme) choreography and group technique 50%
- Technical difficulties of the skating and related movements 50%

##### **B MARK**

- General Impression 40%
- The accomplishment of the theme (idea) 30%
- Expressiveness and interpretation 30%

**Please see the current FIRS Artistic Committee rule book for further information on Show skating**

## **SOLO DANCE COMPULSORY & CSD THEMES**

### **CADET SOLO DANCE**

| <b>2015</b>     | <b>2016</b>        | <b>2017</b>     | <b>2018</b>     |
|-----------------|--------------------|-----------------|-----------------|
| Kleiner Waltz   | Federation Foxtrot | TBA             | TBA             |
| Kent Tango      | Siesta Tango       |                 |                 |
| Solo Free Dance | Solo Free Dance    | Solo Free Dance | Solo Free Dance |

### **YOUTH SOLO DANCE**

| <b>2015</b>     | <b>2016</b>     | <b>2017</b>     | <b>2018</b>     |
|-----------------|-----------------|-----------------|-----------------|
| Terenzi Waltz   | European Waltz  | TBA             | TBA             |
| Keats Foxtrot   | Imperial Tango  |                 |                 |
| Solo Free Dance | Solo Free Dance | Solo Free Dance | Solo Free Dance |

### **MASTERS SOLO DANCE**

| <b>2015</b>   | <b>2016</b>      | <b>2017</b>     | <b>2018</b>      |
|---------------|------------------|-----------------|------------------|
| Dutch Waltz   | Monterey Tango   | Olympic Foxtrot | Casino Tango     |
| Bounce Boogie | La Vista Cha Cha | Denver Shuffle  | City Blues       |
| CSD Big Band  | CSD Latin        | CSD Ballroom    | CSD Roarin' 20's |

### **ADVANCED MASTERS SOLO DANCE**

| <b>2015</b>     | <b>2016</b>                  | <b>2017</b> |
|-----------------|------------------------------|-------------|
| Werner Tango    | Fascination Foxtrot          |             |
| Southland Swing | Casino March (short pattern) |             |
| CSD Big Band    | CSD Latin                    |             |

**CSD for Masters solo dance must be predominantly forward skating, may include two foot turns but must not involve one foot turns. Content in Advanced Masters CSD is not restricted**



**JUNIOR SOLO DANCE**

| <b>2015</b>     | <b>2016</b>   | <b>2017</b>        | <b>2018</b> |
|-----------------|---|--------------------|-------------|
| 14 Step Plus    | Rocker Foxtrot  | As Per <b>FATC</b> |             |
| Blues           | Style Dance – Classic Medley including 1 sequence of Flirtation Waltz |                    |             |
| Solo Free Dance | Solo Free Dance   | Solo Free Dance    |             |

**SENIOR SOLO DANCE**

| <b>2015</b>       | <b>2016</b>  | <b>2017</b>        |  |
|-------------------|--|--------------------|--|
| Westminster Waltz | Quickstep  | As Per <b>FATC</b> |  |
| Tango Delanča     | Style Dance – Classic Medley including 1 sequence of Starlight Waltz |                    |  |
| Solo Free Dance   | Solo Free Dance  | Solo Free Dance    |  |

**JUNIOR AND SENIOR SOLO DANCE = AS PER **FIRS ARTISTIC TECHNICAL COMMITTEE (FATC)** REQUIREMENTS FOR WORLD CHAMPIONSHIP**

## **DANCE PAIRS COMPULSORY & OD**

### **CADET DANCE PAIRS**

| <b>2015</b>   | <b>2016</b>             | <b>2017</b> | <b>2018</b> |
|---------------|-------------------------|-------------|-------------|
| Kleiner Waltz | Tudor Waltz (pattern 2) | TBA         |             |
| Siesta Tango  | Siesta Tango            |             |             |
| Freedance     | OD Latin Combination    | Freedance   | Freedance   |

### **YOUTH DANCE PAIRS**

| <b>2015</b>       | <b>2016</b>    | <b>2017</b> | <b>2018</b> |
|-------------------|----------------|-------------|-------------|
| Association Waltz | Fourteen Step  | TBA         |             |
| Keats Foxtrot     | Imperial Waltz |             |             |
| Free Dance        | Free dance     | Free Dance  | Free Dance  |

### **JUNIOR DANCE PAIRS**

| <b>2015</b>            | <b>2016</b>   | <b>2017</b>        |
|------------------------|---|--------------------|
| Rocker Foxtrot         | Flirtation Waltz  | As per <b>FATC</b> |
| Harris Tango           | Style Dance - Classic Medley<br>Including 1 sequence Rocker Foxtrot |                    |
| OD - Latin Combination |   |                    |
| Free Dance             | Free Dance  |                    |

### **SENIOR DANCE PAIRS**

| <b>2015</b>            | <b>2016</b>  | <b>2017</b>        |
|------------------------|--|--------------------|
| Quickstep              | Starlight Waltz  | As per <b>FATC</b> |
| Iceland Tango          | Style Dance – Classic Medley<br>Including 1 sequence of Quickset |                    |
| OD – Latin Combination |  |                    |
| Free Dance             | Free Dance   | Free Dance         |

**MASTERS DANCE PAIRS**

| <b>2015</b>   | <b>2016</b>    | <b>2017</b>      | <b>2017</b>   |
|---------------|----------------|------------------|---------------|
| Canasta Tango | Carlos Tango   | La Vista Cha Cha | Society Blues |
| Rhythm Blues  | Denver Shuffle | Dutch Waltz      | Tara Tango    |
| Skaters March | Academy Blues  | City Blues       | DbI X Waltz   |

**ADVANCED MASTERS DANCE PAIRS**

| <b>2015</b>     | <b>2016</b>         | <b>2017</b> |
|-----------------|---------------------|-------------|
| Chase Waltz     | Highland Scottische |             |
| Siesta Tango    | Tudor Waltz         |             |
| Southland Swing | Adams Polka         |             |

**JUNIOR AND SENIOR DANCE = AS PER **FIRS ARTISTIC TECHNICAL COMMITTEE (FATC)** REQUIREMENTS FOR WORLD CHAMPIONSHIPS**



## Appendix "B"

### FIRS ARTISTIC TECHNICAL COMMITTEE DEDUCTIONS

The following FIRS Artistic Technical Committee deductions are valid at the time of writing and should be used as a guide. In case of dispute the FIRS Artistic Technical Committee rules current at the time of the competition will always be applied. Please refer FIRS Artistic Technical Committee Rule Book available on FIRS web page [www.rollersports.org](http://www.rollersports.org).

**IF ANY UNFORESEEN EVENT SHOULD HAPPEN DURING THE CHAMPIONSHIPS WHICH IS NOT COVERED IN THE WRITTEN REGULATIONS, THE MATTER SHALL BE SETTLED BY THE REFEREE IN THE BEST INTEREST OF THE SPORT**

| <b>CIPA DEDUCTIONS</b>        |  |         |  |
|-------------------------------|--|---------|--|
| <b>FIGURE DEDUCTIONS</b>      |  |         |  |
| 1                             | Touch Down on Major Part   | 1.0     | Deduction by the Referee   |
| 2                             | Touch Down on Minor Part   | 0.5     | Deductions by the Referee  |
| 3                             | Fall or Stop   | 1.0     | Deductions by the Referee  |
| 4                             | Incorrect Turn   | 1.0     | Deductions by the Referee  |
| <b>GENERAL</b>                |  |         |  |
| 1                             | Kneeling or laying on the floor <del>&gt;5 secs at beginning or end of routine</del> | 0.3     | Deductions by the Referee – B Mark   |
| 2                             | Costume Violation  | 0.5-1.0 | Deductions by the Referee – B Mark<br>According to degree of violation       |
| 3                             | Duration shorter than required   | 0.2     | Deduction by the Referee – A & B Mark for each 10 seconds under minimum time |
| <b>FREE SKATING</b>           |  |         |  |
| <b>SHORT PROGRAM – A MARK</b> |  |         |  |
| 1                             | Jump Combination with more than 5 jumps  | 0.5     | By the Referee   |
| 2                             | Single Spin with More than one (1) position  | 0.5     | By the Referee   |
| 3                             | Spin Combination with more than 3 positions  | 0.5     | By the Referee   |
| 4                             | Each element not attempted   | 0.5     | By the Referee   |
| 5                             | Each pumped entry into spin  | 0.3     | By the Referee   |
| 6                             | Bad execution of mapes toe assisted jump and combination                             | 0.5     | By the Referee   |
| <b>SHORT PROGRAM – B MARK</b> |  |         |  |
| 1                             | Each Fall  | 0.2     | By the Referee   |
| 2                             | Additional Element   | 0.5     | By the Referee   |
| 3                             | Incorrect order of elements  | 0.5     | By the Referee   |
| 4                             | Excess in acrobatic movements  | 0.2     | By the Referee   |
| <b>LONG PROGRAM</b>           |  |         |  |
| 1                             | Each Fall  | 0.2     | By the Referee – B mark  |
| 2                             | Each set element not attempted   | 0.5     | By the Referee – A Mark  |
| 3                             | Each jump (type/rotation) performed more than three (3) times                        | 0.3     | By the Referee – A Mark  |

|    |  |               |                         |
|----|--|---------------|-------------------------|
| 4  | Each combination jump performed more than once           | 0.3           | By the Referee – A Mark |
| 5  | For programs not containing a combination spin           | 0.5           | By the Referee – A Mark |
| 6  | For programs containing less than two (2) spins          | 0.5           | By the Referee – A Mark |
| 7  | Spins, including combination spins with hitch entry      | 0.3 each time | By Referee – A Mark     |
| 8  | Programme not well balanced                              | 0.5           | By the Referee – B Mark |
| 9  | Excess in acrobatic movements                            | 0.2           | By the Referee – B mark |
| 10 | Not presenting the third double or triple in combination | 0.3           | By the Referee – A mark |

| <b>PAIRS SKATING</b>                     |   |                               |                           |
|--|---|-------------------------------|---------------------------|
| <b>SHORT PROGRAM – A MARK</b>            |   |                               |                           |
| 1  | Each element not attempted                            | 0.5                           | By the Referee            |
| 2  | One position lift with more than 4 rotations          | 0.5                           | By the Referee            |
| 3  | Combination lift with more than 8 rotations           | 0.5                           | By the Referee            |
| 4  | Shadow spin with more than one position               | 0.5                           | By the Referee            |
| <b>SHORT PROGRAM – B MARK</b>            |   |                               |                           |
| 1  | Additional element                                    | 0.5                           | By the Referee            |
| 2  | Each fall (one skater)                                | 0.2                           | By the Referee            |
|  | Each Fall (both skaters)                              | 0.3                           |                           |
| <b>LONG PROGRAM</b>                      |   |                               |                           |
| 1  | Each set element not attempted                        | 0.5                           | By the Referee – A Mark   |
| 2  | Each additional element                               | 0.5                           | By the Referee – B Mark   |
| 3  | Lift with more than 12 rotations                      | 0.5                           | By the Referee – B Mark   |
| 4  | Each Fall (one skater)                                | 0.2                           | By Referee – B Mark       |
|  | Each Fall (both skaters)                              | 0.3                           |                           |
| <b>COMPULSORY DANCE – COUPLES / SOLO</b> |   |                               |                           |
| 1  | Opening steps using more than 24 beats                | 0.1 for each extra beat       | Deductions by the Referee |
| 2  | Entrance & Exit longer than 15 seconds                | 0.1 for each extra second     | Deductions by the Referee |
| 3  | Timing fault  | 0.2 Minimum                   | Deduction by the Judges   |
| 4  | Falls Small<br>Medium<br>Large                        | 0.1-0.2<br>0.3-0.7<br>0.8-1.0 | By the Referee            |
| 5  | Each compulsory dance sequence not skated             | 1.0                           | By the Referee            |
| <b>STYLE DANCE – COUPLES</b>             |   |                               |                           |
| 1  | Entrance & exit longer than 15 seconds                | 0.1 for each extra second     | Deductions by the Referee |
| 2  | No correct selection of BPM for the Dance set pattern | 1.0                           | Deduction by the Referee  |
| 3  | Timing Fault  | 0.2 minimum                   | By the Judges – B Mark    |
| 4  | Falls Small<br>Medium                                 | 0.1-0.2<br>0.3-0.7            | By the Referee – B Mark   |

|   |                                  |         |                           |
|---|----------------------------------|---------|---------------------------|
|   | Major                            | 0.8-1.0 |                           |
| 5 | Each set element not performed   | 0.5     | By the Referee – A Mark   |
| 6 | Violation of set elements        | 0.2     | By the Referee – A Mark   |
| 7 | Timings of separations and stops | 0.2     | By the Referee – A,B mark |

| FREE DANCE – COUPLES |   |                               |   |
|----------------------|---|-------------------------------|---|
| 1                    | Entrance & exit longer than 15 seconds                | 0.1 for each extra second     | Deductions by the Referee   |
| 2                    | Timing Fault  | 0.2 minimum                   | By Referee – B Mark   |
| 3                    | Falls Small<br>Medium<br>Major                        | 0.1-0.2<br>0.3-0.7<br>0.8-1.0 | By Referee – B Mark<br>By Referee – B Mark<br>By Referee – B Mark |
| 4                    | Each set element not performed                        | 0.5                           | By the Referee – A Mark   |
| 5                    | Lift Violations                                       | 0.2                           | By the Referee – A Mark   |
| 6                    | Spin Violation  | 0.2                           | By the Referee – A Mark   |
| 7                    | Timings/number of separations and stops               | 0.1                           | By the Referee – A, B Mark  |
| 9                    | Jumps or revolutions in excess                        | 0.2                           | By the Referee – A Mark   |
| STYLE DANCE – SOLO   |   |                               |   |
| 1                    | Entrance & exit longer than 15 seconds                | 0.1 for each extra second     | Deductions by the Referee   |
| 2                    | No correct selection of BPM for the Dance set pattern | 1.0                           | Deduction by the Referee  |
| 3                    | Timing Fault  | 0.2 minimum                   | By the Judges – B Mark  |
| 4                    | Falls Small<br>Medium<br>Major                        | 0.1-0.2<br>0.3-0.7<br>0.8-1.0 | By the Referee – B Mark   |
| 5                    | Each set element not performed                        | 0.5                           | By the Referee – A Mark   |
| 6                    | Violation of set elements                             | 0.2                           | By the Referee – A Mark   |
| 7                    | Timings/ number of stops                              | 0.2                           | By the Referee – A,B mark   |
| FREE DANCE – SOLO    |   |                               |   |
| 1                    | Entrance & Exit longer than 15 seconds                | 0.1 for each extra second     | Deduction by the Referee  |
| 2                    | Timing Fault  | 0.2 minimum                   | By Referee – B Mark   |
| 3                    | Falls Small<br>Medium<br>Major                        | 0.1-0.2<br>0.3-0.7<br>0.8-1.0 | By Referee – B Mark<br>By Referee – B Mark<br>By Referee - B Mark |
| 4                    | Each set element not performed                        | 0.5                           | By the Referee – A Mark   |
| 5                    | Violation of set elements                             | 0.2                           | By the Referee – A Mark   |
| 6                    | Excess jumps/spins and/or revolutions                 | 0.2                           | By the Referee – A mark   |
| 7                    | Timings/number of stops                               | 0.2                           | By the Referee – A, B mark  |

| <b>PRECISION – COMPULSORY DEDUCTIONS</b> |   |                                 |                             |
|--|---|---------------------------------|-----------------------------|
| 1  | Set elements not attempted  | 1.0                             | By the Referee – A Mark     |
| 2  | Set element attempted but not performed correctly (PR 10.02.01)   | 0.5                             | By the Referee – A Mark     |
| 3  | Jumps more than ½ revolution or spins with more than one revolution   | 0.4                             | By the Referee – A Mark     |
| 4  | Lifts of any kind (with the exception of the choreographic stop)  | 0.4                             | By the Referee – A Mark     |
| 5  | Break in execution of manoeuvres  | 0.2-0.4                         | By the Referee – A Mark     |
| 6  | Less than three (3) different hand holds  | 0.4                             | By the Referee - A mark     |
| 7  | Less than three variations of tempo or music  | 0.4                             | By the Referee – A mark     |
| 8  | Falls<br><u>Minor</u><br>Down and right up for one skaters<br><br><u>Medium</u><br>Either one skater for a prolonged time or down and up for more than one skaters<br><br><u>Major</u><br>More than one skater for a prolonged time | 0.2<br><br>0.6<br><br>0.8 – 1.0 | By the Referee – B Mark     |
| <b>SHOW</b>                              |   |                                 |                             |
| 1  | More than 4 typical precision elements  | 1.0 per extra element           | By the Referee – A Mark     |
| 2  | Entry into rink longer than permitted time  | 0.3                             | By Referee – A Mark         |
| 3  | More than 15 seconds from start of music to first movement of individual skater or group  | 0.2                             | By Referee – B Mark         |
| 4  | When the main performance is not a show but precision   | 1.0                             | By the Referee – B Mark     |
| 5  | Elements that are not allowed are included in the program   | 0.5 per element                 | By the Referee – A & B Mark |
| 6  | Props not correctly used  | 0.5                             | By the Referee – A Mark     |
| 7  | Falls<br><u>Minor</u><br>Down and right up for one skaters<br><br><u>Medium</u><br>Either one skater for a prolonged time or down and up for more than one skaters<br><br><u>Major</u><br>More than one skater for a prolonged time | 0.2<br><br>0.6<br><br>0.8 – 1.0 | By the Referee – B Mark     |

See document Regulations Concerning Show 2011 (21/08/2010) [www.sk8info.org.au](http://www.sk8info.org.au)